Towards a Visualization Process Model for Online Visualization



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MOTIVATIONS

- Existing models follow a pipeline of operators. They can be adjusted before or after being applied, but not on the fly.
- Nowadays applications and datasets ask for:
- supporting incremental data handling and incremental visualizations
- allowing the interaction with partial results adjusting parameters optimizing the visual analysis
 - a new visualization model to address these **OUR GOAL** needs that we term Online Visualization

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BACKGROUND

- Several disjoint visualization approaches deal with related aspects:
 - Out-of-core visualization (e.g., [1])
 - Streaming data visualization (e.g., [2])
 - Online dynamic graph drawing (e.g., [3])
 - Layered visualization (e.g., [4])
 - Progressive Visual Analytics (e.g., [5])
 - Parallel visualization (e.g., [6])
- These heterogeneous approaches can be subsumed under Online Visualization



VIEW



final, it is again added to the queue

Worker

ONLINE VISUALIZATION INTERACTION & STEERING: A CASE STUDY

TASK (based on NTHSA FARS dataset): the user issues a query interacting with several sliders, setting

a reference crash. The system computes similar crashes, plotting them on a density map

Common Visualization Model



• it is not possible to model and render intermediate results

• the slow response time makes the system not interactive system

Online Visualization Model





VISUALIZATION VIEW

• It shows partial results immediately updated

Speed vs Accuracy



Comparison between two model's parametrizations: prioritizing speed prioritizing accuracy



Number of Active drunk people involved in crashes on Sunday's early hours: 0 (left), 1 (middle), 3 (right)

[1] J. A. Cottam, A. Lumsdaine, and P. Wang, "Abstract rendering: Out-of-core rendering for information visualization," in Proceedings of the Conference on Visualization and Data Analysis (VDA'14). [2] J. A. Cottam, "Design and implementation of a stream-based visualization language," Ph.D. dissertation, Indiana University, November 2011. [3] Y. Frishman and A. Tal, "Online dynamic graph drawing," IEEE Transactions on Visualization and Computer Graphics, vol. 14, no. 4, pp. 727–740, 2008. REFERENCES [4] H. Piringer, C. Tominski, P. Muigg, and W. Berger, "A multi- threading architecture to support interactive visual exploration," IEEE Transactions on Visualization and Computer Graphics, vol. 15, no. 6, 2009. [5] C. D. Stolper, A. Perer, and D. Gotz. Progressive visual analytics: User-driven visual exploration of in-progress analytics. IEEE TVCG, 20(12), 2014. to appear. [6] H.T.Vo, J.L.D.Comba, B.Geveci, and C.T.Silva, "Streaming- enabled parallel data flow framework in the Visualization ToolKit," IEEE Computing in Science and Engineering, vol. 13, no. 5, pp. 72–83, 2011. [7] J. Choo, C. Lee, and H. Park. PIVE: A per-iteration visualization environment for supporting real-time interactions with computational methods. Technical report, Georgia Institute of Technology, 2013.