

# **Simplicity in Computational Geometry**

## **Sven Skyum's Algorithm for Computing the Smallest Enclosing Circle**

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ISSN 0105-8517

**A simple algorithm for computing  
the smallest enclosing circle**

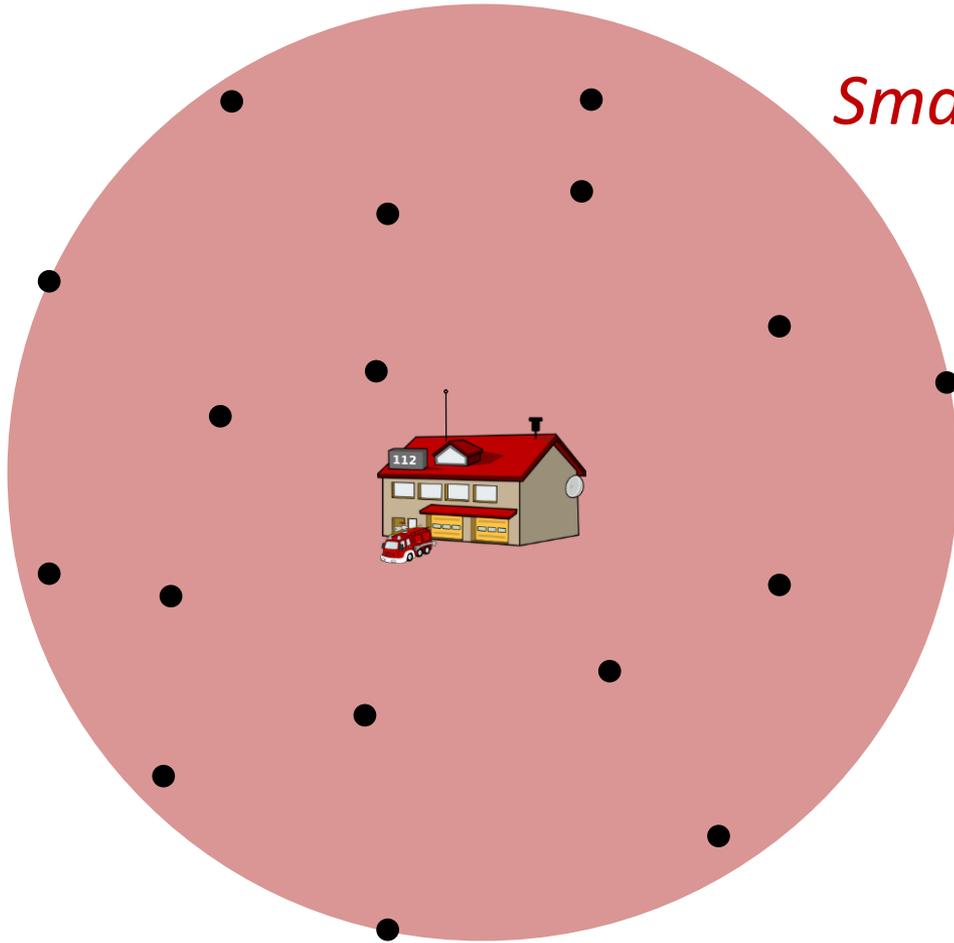
Sven Skyum

DAIMI PB – 314  
June 1990

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*Smallest Enclosing Circle*

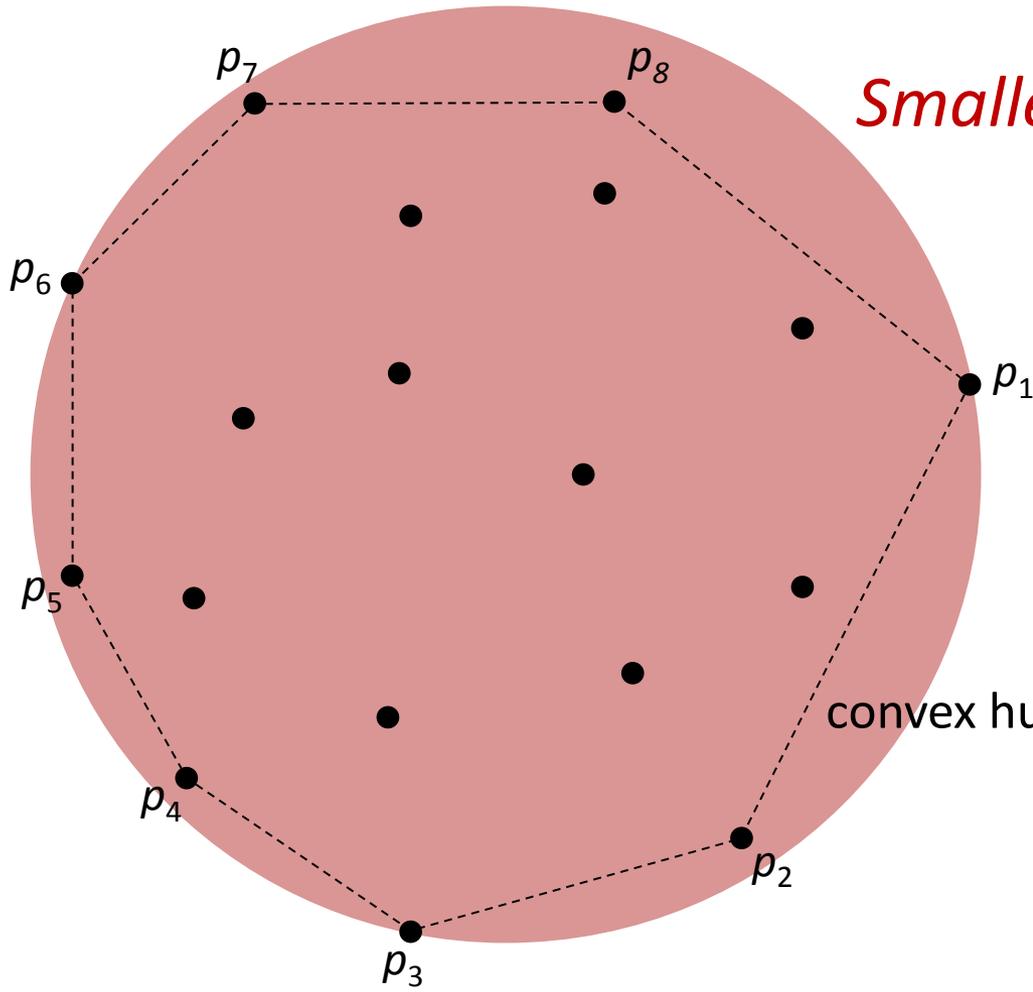


# History

Year	Result	Authors
1857	problem posed	Sylvester
1860	"graphical solution procedure"	Pierce
1965	quadratic programming $\min_{p_0 \in \mathbb{R}^2} \max_i (x_i - x_0)^2 + (y_i - y_0)^2$	Lawson
1966		Zhukhovitsky, Avdeyeva
	$O(n^4)$	"The obvious"
1972	$O(n^3), O(h^3 \cdot n), O(n^2)$	Elzinga, Hearn
1975	$O(n \cdot \log n)$	Shamos, Hoey
1977	$O(n \cdot \log n)$	Preparata
1981	$O(n \cdot h)$	Chakraborty, Chaudhuri
1983	$O(n)$	Megiddo
1991	$O(n \cdot \log n)$	Skyum
1991	$O(n)$ , expected	Welzl

*Just because a problem  $\mathcal{A}$  can be formulated as a special case of  $\mathcal{B}$  is no reason for believing that a general method for solving  $\mathcal{B}$  is an efficient way of solving  $\mathcal{A}$*   
 - Preparata & Shamos, 1985

*...the involved constants hidden in  $O(n)$  are large.*  
 - Skyum, 1991  
*However his method is not nearly as easy to describe and to implement, and the dependence of the constant in  $d$  falls far behind the one achieved by our method.*  
 - Welzl, 1991

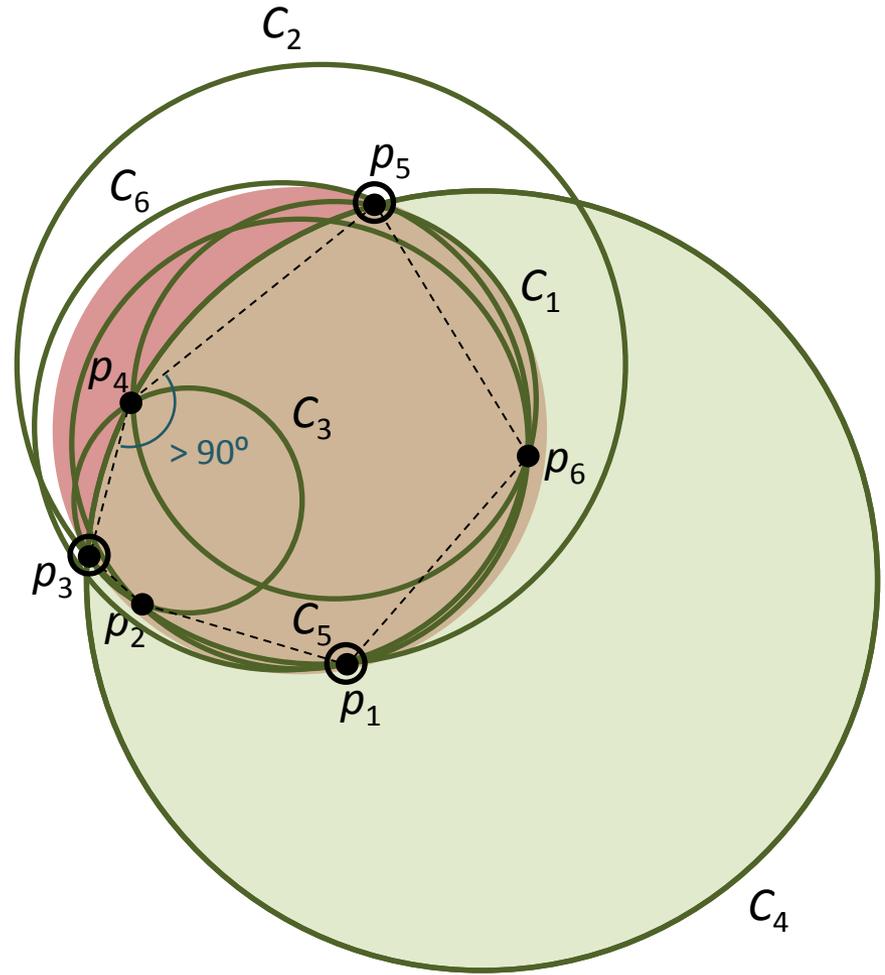
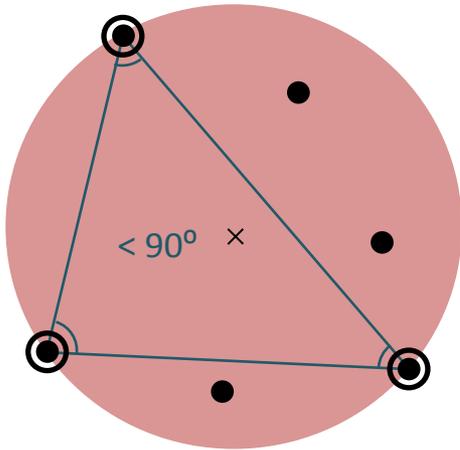
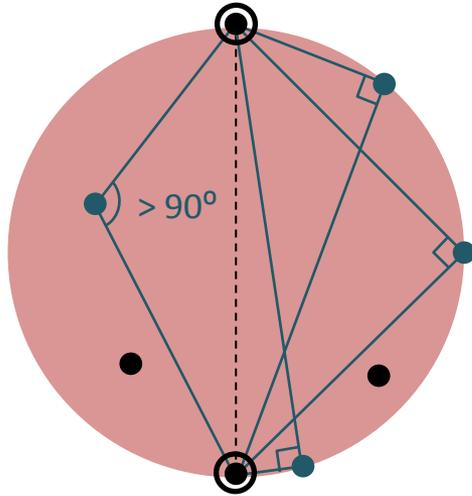


*Smallest Enclosing Circle*

convex hull –  $O(n \cdot \log n)$  time

Convex polygon  $S = (p_1, p_2, p_3, \dots, p_n)$

# Observations



Rademacher, Toeplitz 1957

## Algorithm 1.

**if**  $|S| \neq 1$  **then**

  finish := false;

**repeat**

    (1) find  $p$  in  $S$

      (radius(before( $p$ ),  $p$ , next( $p$ )), angle(before( $p$ ),  $p$ , next( $p$ )))  
      in the lexicographic order;

    (2) **if** angle(before( $p$ ),  $p$ , next( $p$ ))  $\leq \pi/2$  **then**

      finish := true

**else**

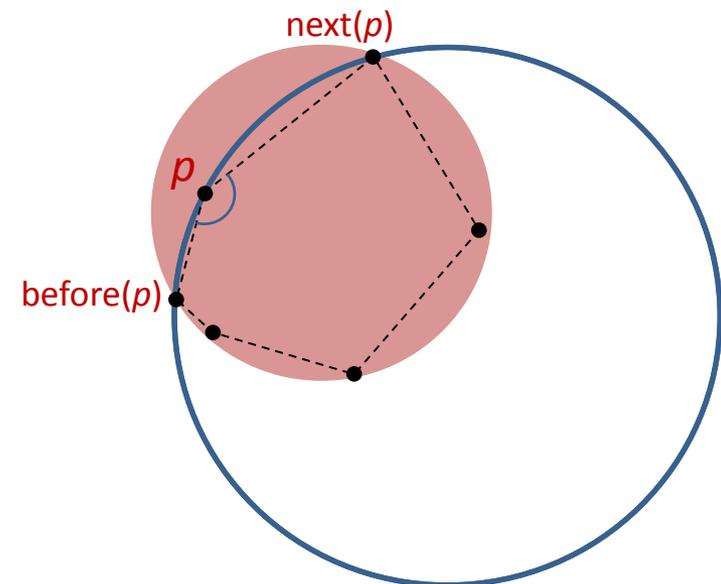
      remove  $p$  from  $S$

**fi**

**until** finish

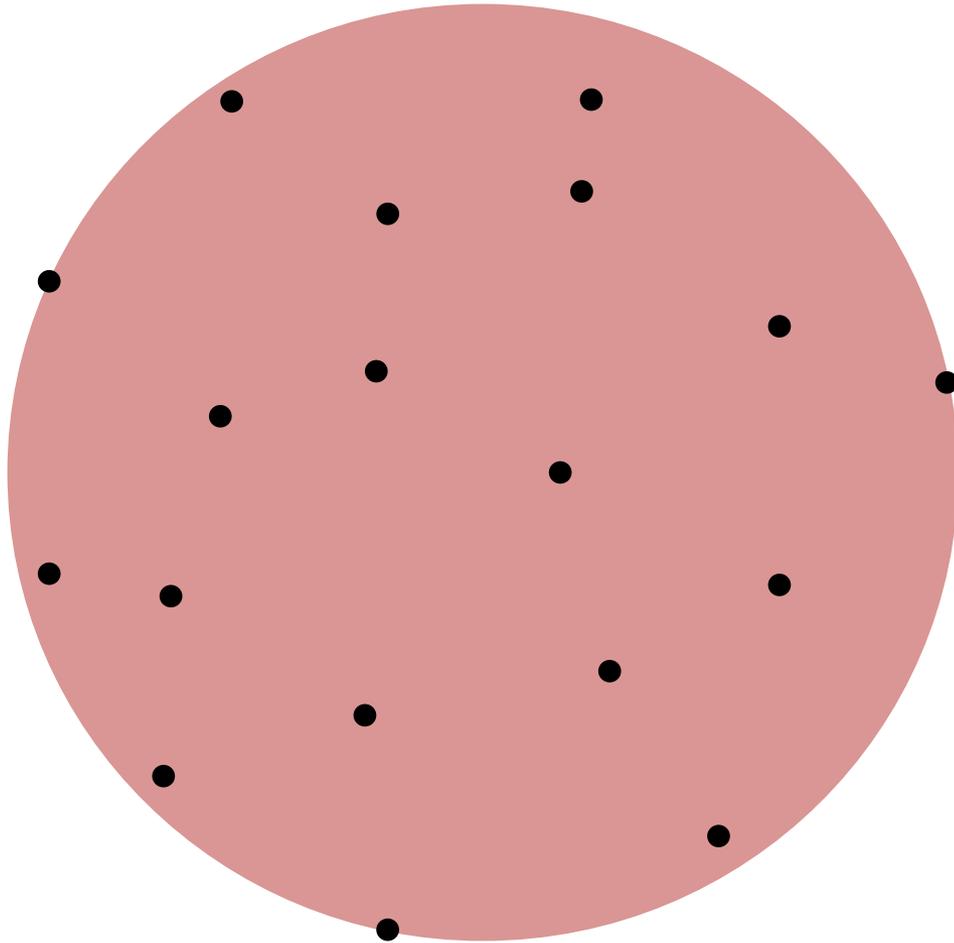
**fi**;

{ answer is SEC(before( $p$ ),  $p$ , next( $p$ )) }



# Top 20 citing Skyum's algorithm

1. Movement-assisted **sensor deployment**
2. **Distributed** control of **robotic networks**: a mathematical approach to motion coordination algorithms
3. Smallest enclosing disks (balls and ellipsoids)
4. Coordination and **geometric optimization** via distributed dynamical systems
5. Design Techniques and Analysis
6. Circle formation for oblivious **anonymous mobile robots** with no common sense of orientation
7. Reactive data structures for **geographic information systems**
8. Distributed circle formation for anonymous oblivious robots
9. Imaging knee position using **MRI, RSA/CT and 3D digitisation**
10. The organization of mature Rous sarcoma virus as studied by **cryoelectron microscopy**
11. **Hyperbolic Voronoi diagrams made easy**
12. Collaborative area monitoring using **wireless sensor networks** with stationary and mobile nodes
13. Approximating smallest enclosing balls with applications to **machine learning**
14. The deployment algorithms in wireless sensor net works: A survey
15. Adaptive and distributed coordination algorithms for mobile sensing networks
16. ISOGRID: An efficient algorithm for coverage enhancement in mobile sensor networks
17. A novel hybrid approach to **ray tracing** acceleration based on pre-processing & bounding volumes
18. **Fast neighborhood search** for the nesting problem
19. Local strategies for connecting stations by small robotic networks
20. Algorithmic problems on proximity and location under metric constraints



Thank You

Sven