

Algoritmer og Datastrukturer 2

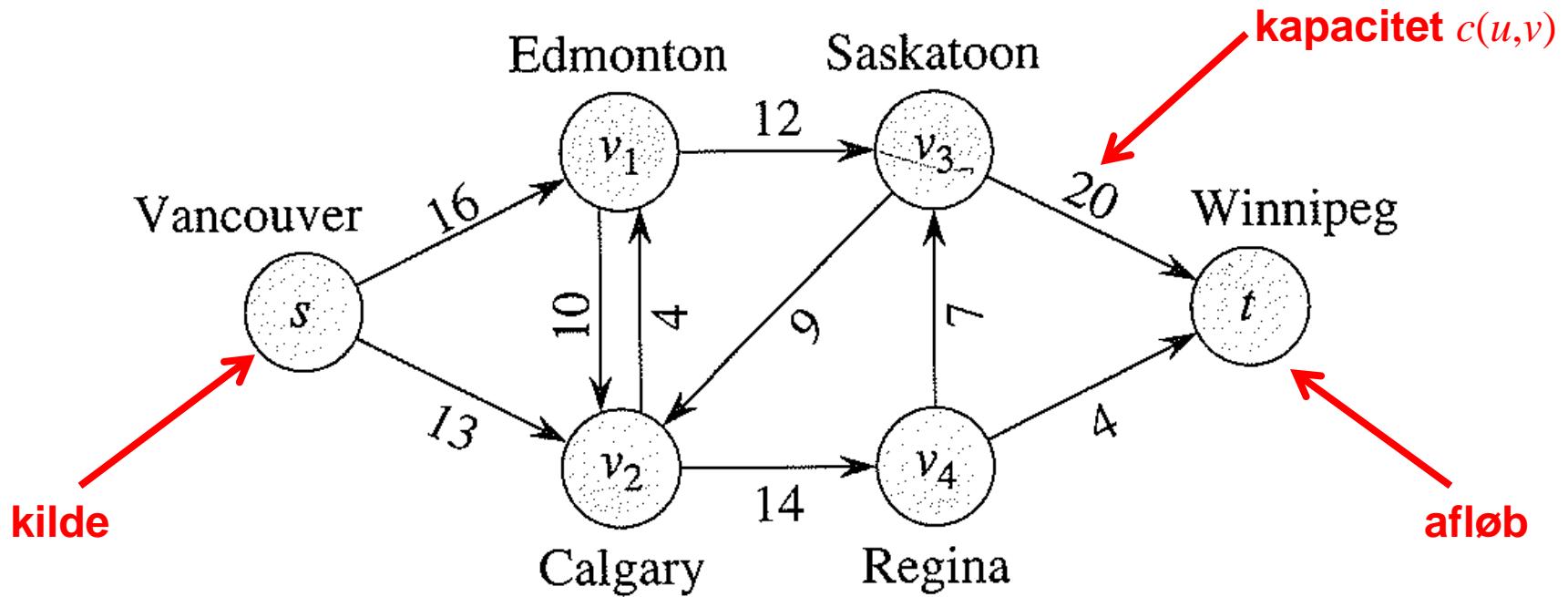
Gerth Stølting Brodal

Maksimale Strømninger [CLRS, kapitel 26.1-26.3]



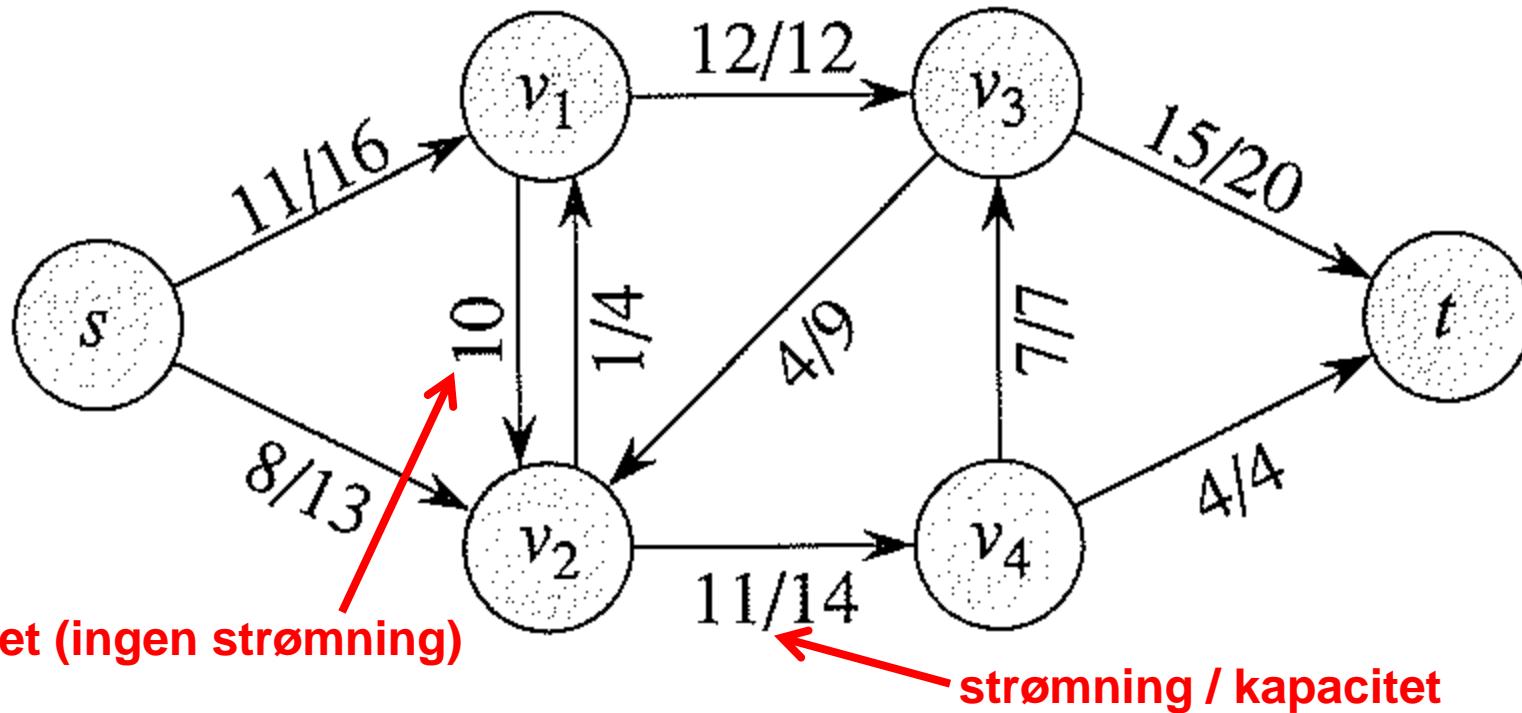
AARHUS UNIVERSITET

Maximale Strømninger i Netværk



- Input:** En orienteret graf $G=(V,E)$, hvor alle kanter (u,v) har en kapacitet $c(u,v)$, og to knuder **kilde** $s \in V$ (source), og **afløbet** $t \in V$ (sink).
- Output:** En maximal strømning f i netværket fra s til t .

Maximale Strømninger i Netværk



Krav til f :

$$f(u,v) = -f(v,u)$$

$$\sum_{v \in V} f(u,v) = 0$$

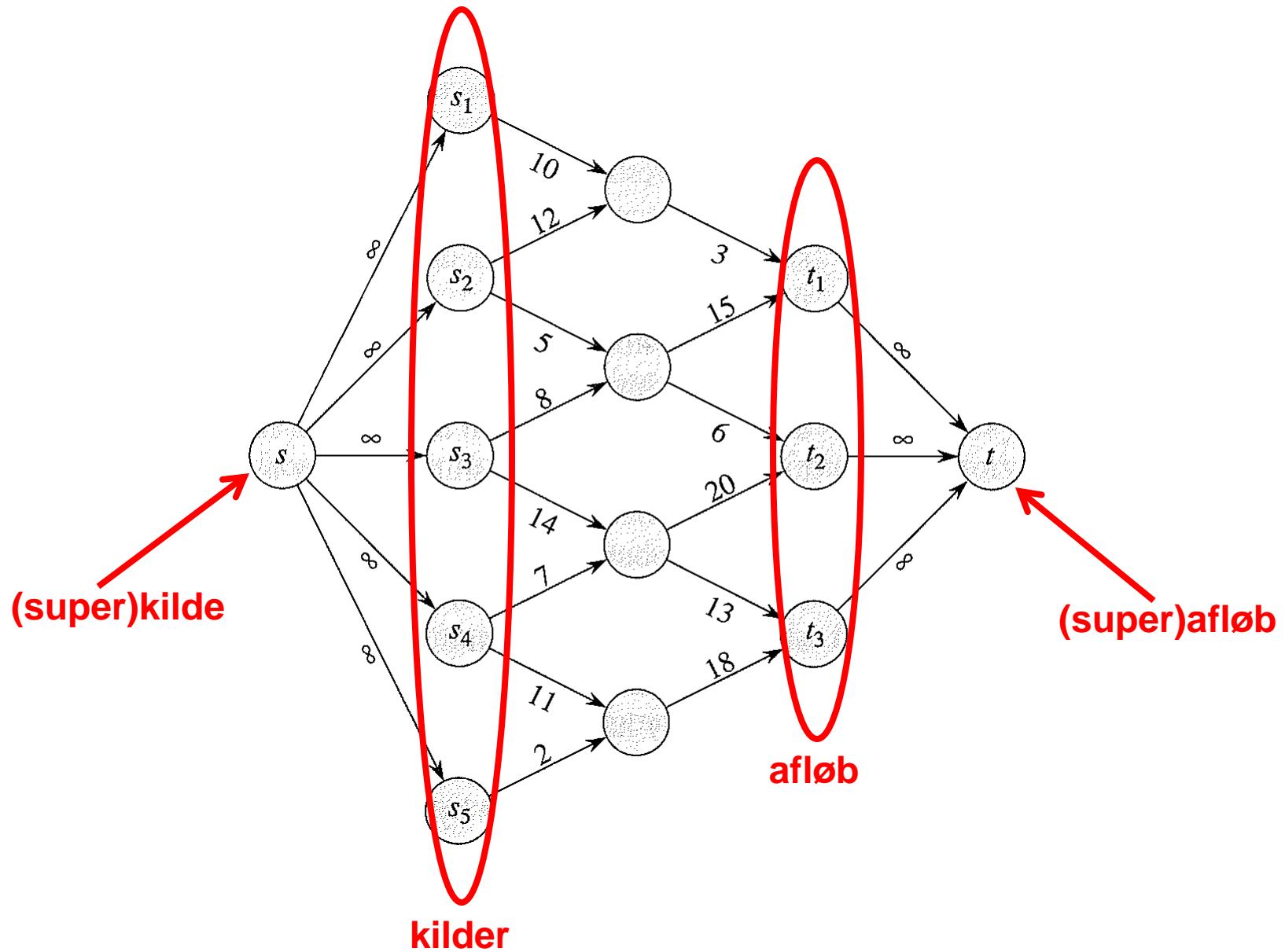
$$f(u,v) \leq c(u,v)$$

for alle kanter (strømbevaring)

for alle knuder $\neq s,t$ (strøm in=strøm ud)

for alle kanter (strømbevaring)

Flere kilder og afløb

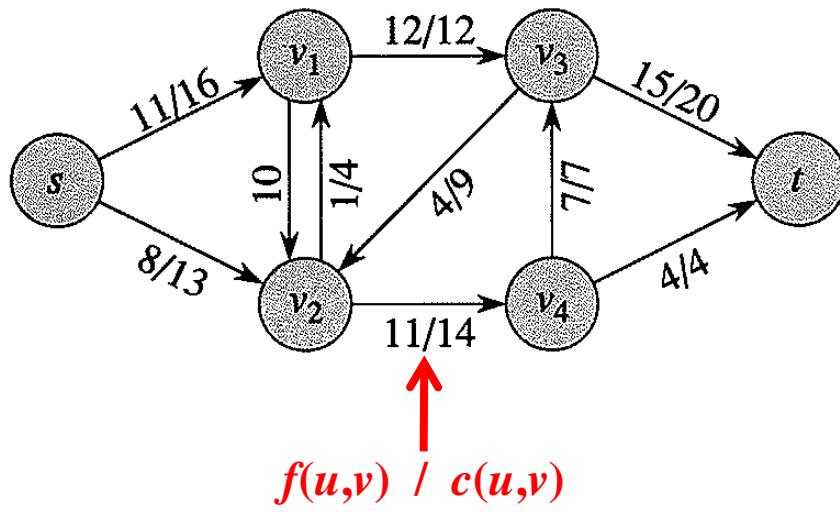


Ford-Fulkerson

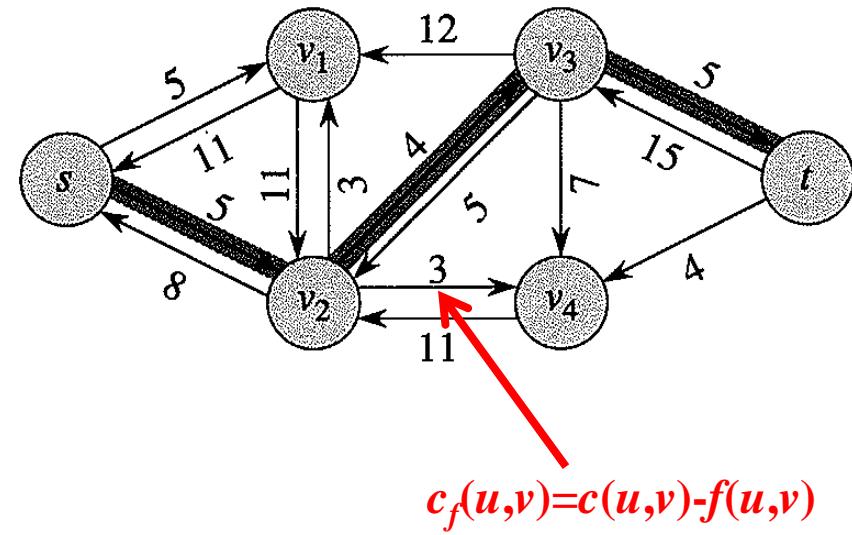
FORD-FULKERSON-METHOD(G, s, t)

- 1 initialize flow f to 0
- 2 **while** there exists an augmenting path p in the residual network G_f
- 3 augment flow f along p
- 4 **return** f

Strømning / Kapacitet



Rest-netværk & forbedrende sti



Observation: $s-t$ sti i rest-netværket \equiv forbedrende sti i netværket

Ford-Fulkerson

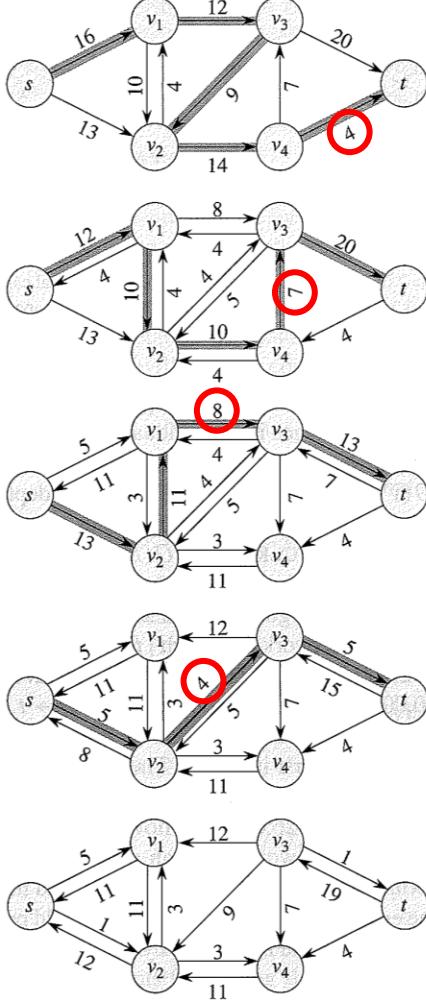
FORD-FULKERSON(G, s, t)

- 1 **for** each edge $(u, v) \in G.E$
- 2 $(u, v).f = 0$
- 3 **while** there exists a path p from s to t in the residual network G_f
- 4 $c_f(p) = \min \{c_f(u, v) : (u, v) \text{ is in } p\}$
- 5 **for** each edge (u, v) in p
- 6 $(u, v).f = (u, v).f + c_f(p)$
- 7 $(v, u).f = (v, u).f - c_f(p)$

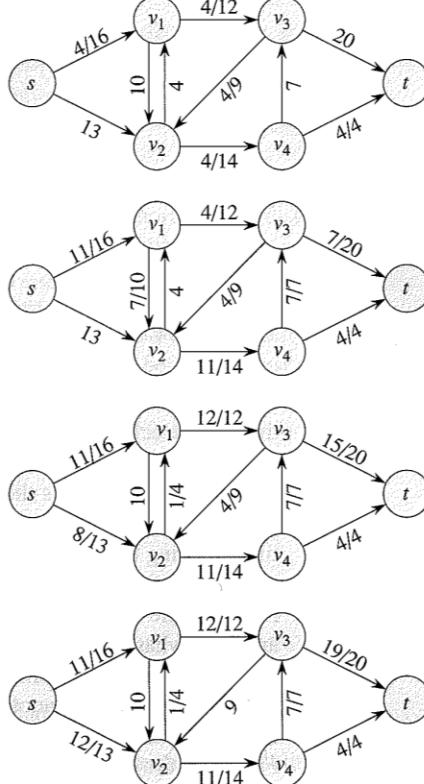


maximale forøgelse langs stien p

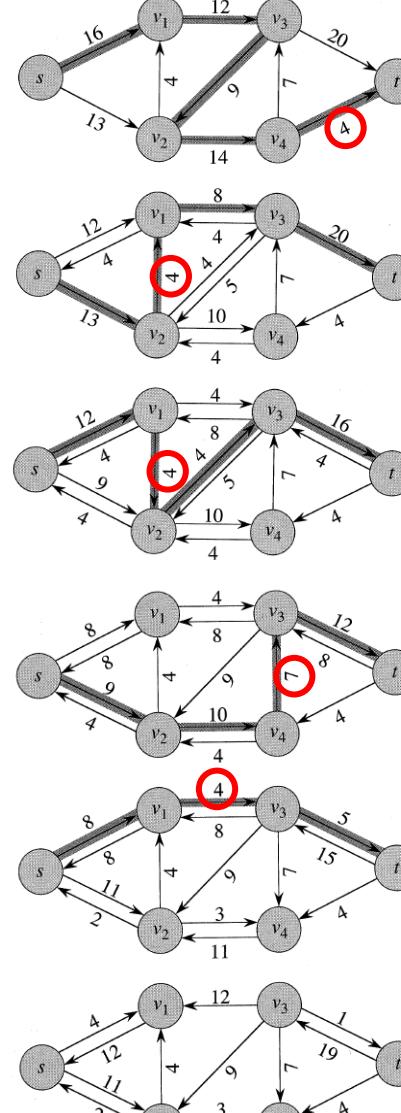
Ford-Fulkerson : eksempel



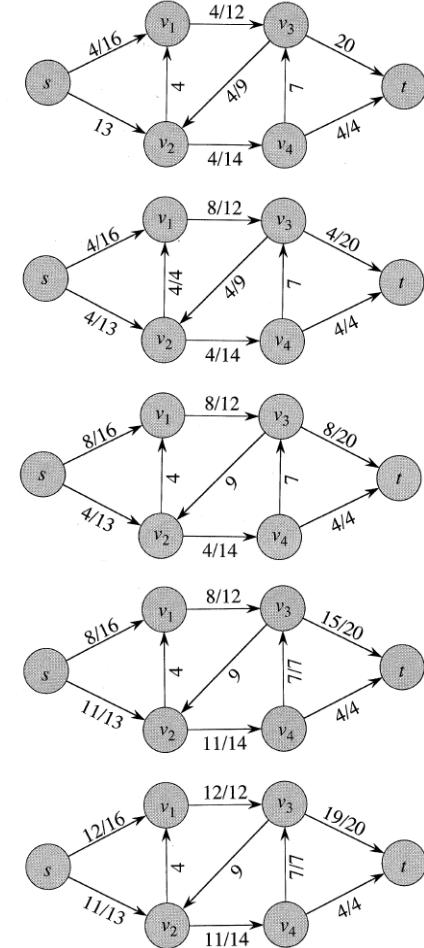
rest-netværk



aktuelle
strømning



rest-netværk



aktuelle
strømning

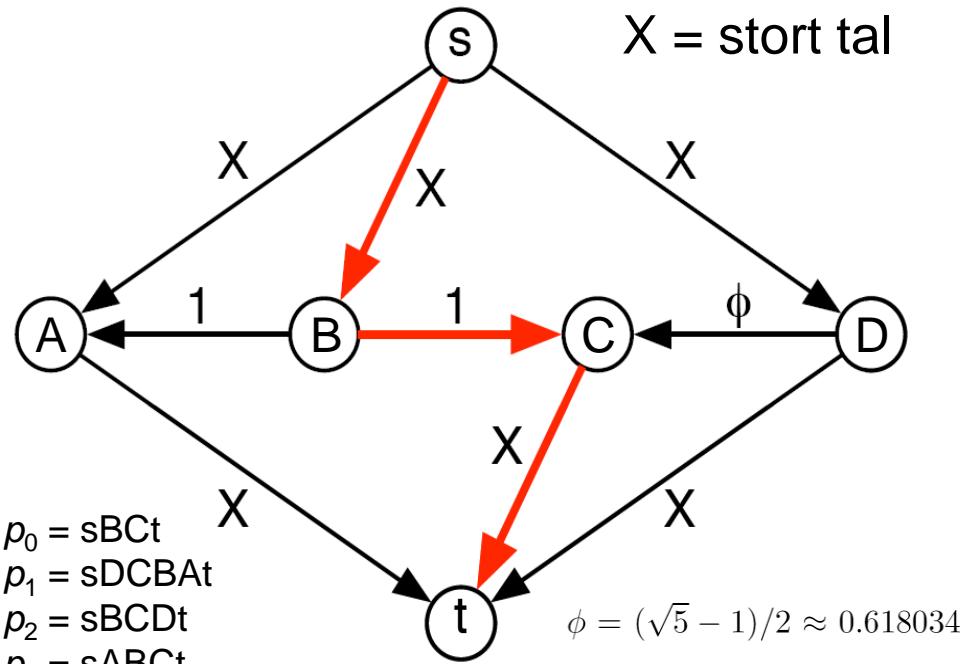
Ford-Fulkerson : Analyse

Sætning

Hvis alle kapaciteterne i et netværk er **heltallige** og f^* er en maximal strømning, så tager Ford-Fulkerson algoritmen tid $O(E \cdot |f^*|)$.

Ford-Fulkerson

∞ mange forbedrende stier



De forbedrende stier $p_0, \{p_1, p_2, p_1, p_3\}^*$
konvergerer mod en strømning af størrelse

$$1 + 2 \sum_{i=1}^{\infty} \phi^i = 1 + \frac{2}{1-\phi} = 4 + \sqrt{5} < 7$$

hvilket er langt fra det optimale på $2X+1$.

Aktuel strømning BA	Aktuel strømning BC	Aktuel strømning DC	Forbedrende sti	Forbedring	Strømning
0,0000	0,0000	0,0000			0,0000
0,0000	1,0000	0,0000	sBCt	1,0000	1,0000
0,6180	0,3820	0,6180	sDCBAt	0,6180	1,6180
0,6180	1,0000	0,0000	sBCDt	0,6180	2,2361
1,0000	0,6180	0,3820	sDCBAt	0,3820	2,6180
0,6180	1,0000	0,3820	sABCt	0,3820	3,0000
0,8541	0,7639	0,6180	sDCBAt	0,2361	3,2361
0,8541	1,0000	0,3820	sBCDt	0,2361	3,4721
1,0000	0,8541	0,5279	sDCBAt	0,1459	3,6180
0,8541	1,0000	0,5279	sABCt	0,1459	3,7639
0,9443	0,9098	0,6180	sDCBAt	0,0902	3,8541
0,9443	1,0000	0,5279	sBCDt	0,0902	3,9443
1,0000	0,9443	0,5836	sDCBAt	0,0557	4,0000
0,9443	1,0000	0,5836	sABCt	0,0557	4,0557
0,9787	0,9656	0,6180	sDCBAt	0,0344	4,0902
0,9787	1,0000	0,5836	sBCDt	0,0344	4,1246
1,0000	0,9787	0,6049	sDCBAt	0,0213	4,1459
0,9787	1,0000	0,6049	sABCt	0,0213	4,1672
0,9919	0,9868	0,6180	sDCBAt	0,0132	4,1803
0,9919	1,0000	0,6049	sBCDt	0,0132	4,1935
1,0000	0,9919	0,6130	sDCBAt	0,0081	4,2016
0,9919	1,0000	0,6130	sABCt	0,0081	4,2098
0,9969	0,9950	0,6180	sDCBAt	0,0050	4,2148
0,9969	1,0000	0,6130	sBCDt	0,0050	4,2198
1,0000	0,9969	0,6161	sDCBAt	0,0031	4,2229
0,9969	1,0000	0,6161	sABCt	0,0031	4,2260
0,9988	0,9981	0,6180	sDCBAt	0,0019	4,2279
0,9988	1,0000	0,6161	sBCDt	0,0019	4,2299
1,0000	0,9988	0,6173	sDCBAt	0,0012	4,2310
0,9988	1,0000	0,6173	sABCt	0,0012	4,2322
0,9995	0,9993	0,6180	sDCBAt	0,0007	4,2330
0,9995	1,0000	0,6173	sBCDt	0,0007	4,2337
1,0000	0,9995	0,6178	sDCBAt	0,0005	4,2341
0,9995	1,0000	0,6178	sABCt	0,0005	4,2346
0,9998	0,9997	0,6180	sDCBAt	0,0003	4,2349
0,9998	1,0000	0,6178	sBCDt	0,0003	4,2352
1,0000	0,9998	0,6179	sDCBAt	0,0002	4,2353
0,9998	1,0000	0,6179	sABCt	0,0002	4,2355
...

Edmonds-Karp Algoritmen

= Ford-Fulkerson hvor forbedrende stier har færrest mulige kanter (BFS)

Sætning Finder $O(V \cdot E)$ forbedrende stier, dvs. tid $O(V \cdot E^2)$

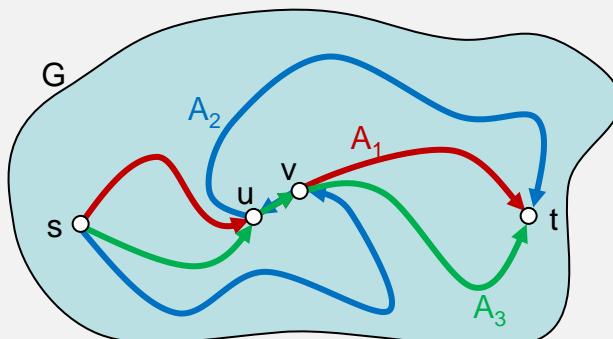
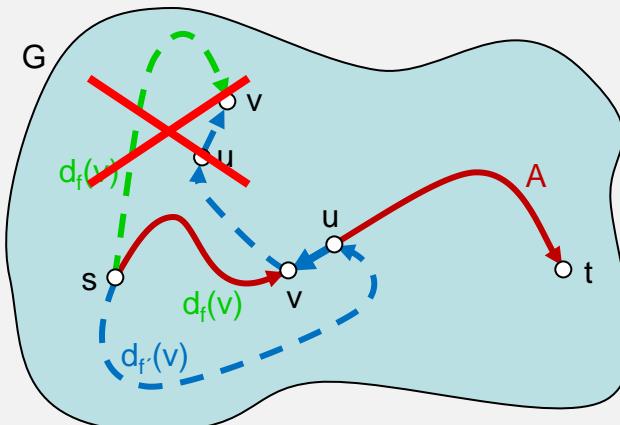
Bevis

f = flow i G

A = forbedrende sti i G_f

f' = flow efter A

$d_f(v)$ = afstand (#kanter) fra s til v i G_f



Lemma 1 $\forall v : d_f(v) \leq d_{f'}(v)$

Bevis Antag modsætnings der findes en knude v med $d_f(v) > d_{f'}(v)$, og v har mindst mulig $d_{f'}(v)$.

$$d_f(v) = d_f(u) - 1 \leq d_{f'}(u) - 1 \leq d_{f'}(v) - 2 \quad \blacksquare$$

BFS (Edmonds-Karp) minimalitet af v def. af $d_{f'}$

Lemma 2 En kant (u,v) kan kun være flaskehalsen på en forbedrende sti $\leq |V|/2$ gange

Bevis Antag (u,v) flaskehalsen når A_1 og senere A_3 anvendes; inden A_3 må der findes A_2 der sender flow langs (v,u) . f_i flow før A_i .

$$d_{f_3}(v) = d_{f_3}(u)+1 \geq d_{f_2}(u)+1 = d_{f_2}(v)+2 \geq d_{f_1}(v)+2$$

BFS Lemma 1 BFS Lemma 1

Lemma følger fra $0 \leq d_{f_i}(v) \leq |V|-2$ for $v \notin \{s,t\}$ \square

Korollar #forbedrende stier er $\leq 2|E| \cdot |V|/2$

Maksimale strømninger – Historisk overblik

year	discoverer(s)	bound
1951	Dantzig [11]	$O(n^2 m U)$
1956	Ford & Fulkerson [17]	$O(n m U)$
1970	Dinitz [13] Edmonds & Karp [15]	$O(n m^2)$
1970	Dinitz [13]	$O(n^2 m)$
1972	Edmonds & Karp [15] Dinitz [14]	$O(m^2 \log U)$
1973	Dinitz [14] Gabow [19]	$O(n m \log U)$
1974	Karzanov [36]	$O(n^3)$
1977	Cherkassky [9]	$O(n^2 m^{1/2})$
1980	Galil & Naamad [20]	$O(n m \log^2 n)$
1983	Sleator & Tarjan [46]	$O(n m \log n)$
1986	Goldberg & Tarjan [26]	$O(n m \log(n^2/m))$
1987	Ahuja & Orlin [2]	$O(n m + n^2 \log U)$
1987	Ahuja et al. [3]	$O(n m \log(n \sqrt{\log U}/m))$
1989	Cheriyan & Hagerup [7]	$E(n m + n^2 \log^2 n)$
1990	Cheriyan et al. [8]	$O(n^3 / \log n)$
1990	Alon [4]	$O(n m + n^{8/3} \log n)$
1992	King et al. [37]	$O(n m + n^{2+\epsilon})$
1993	Phillips & Westbrook [44]	$O(n m (\log_{m/n} n + \log^{2+\epsilon} n))$
1994	King et al. [38]	$O(n m \log_{m/(n \log n)} n)$
1997	Goldberg & Rao [24]	$O(\min(n^{2/3}, m^{1/2}) m \log(n^2/m) \log U)$

[CLRS 26.2]

Andrew Goldberg
1998

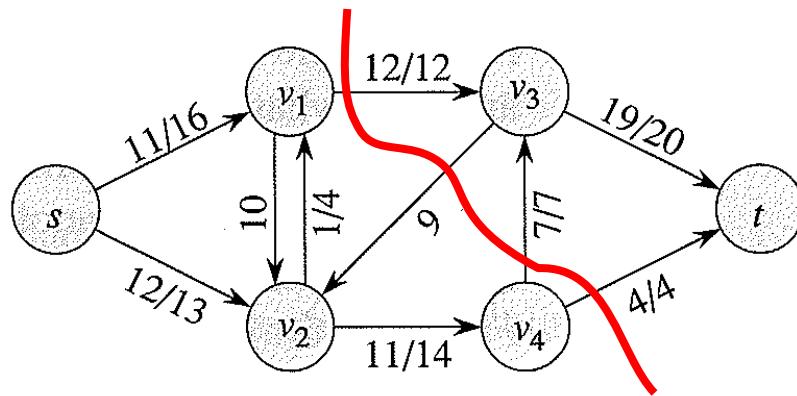
2012 Orlin $O(mn)$

$n = \# \text{ knuder}, m = \# \text{ kanter, kapaciteter i intervallet } [1..U]$

Maximale strømninger

Sætning

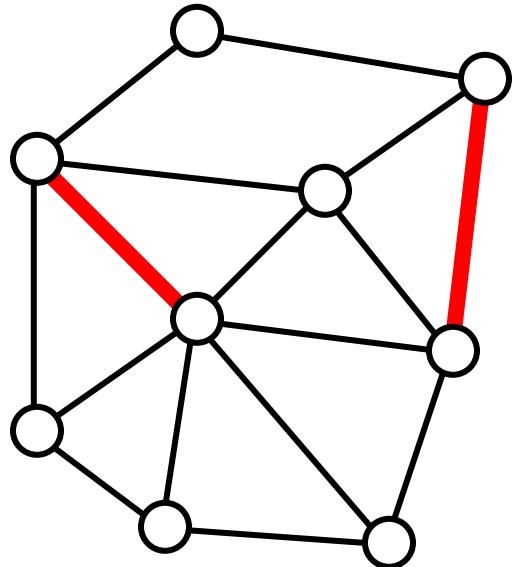
Maximal strømning = kapaciteten af et minimalt (s,t) -snit



Sætning

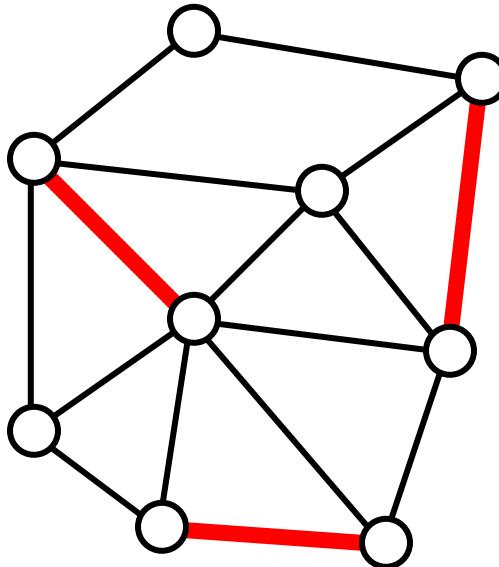
Hvis alle kapaciteter er heltallige så finder Ford-Fulkerson og Edmonds-Karp algoritmerne en strømning hvor *strømmen langs alle kanter er heltalligt*

Parringer



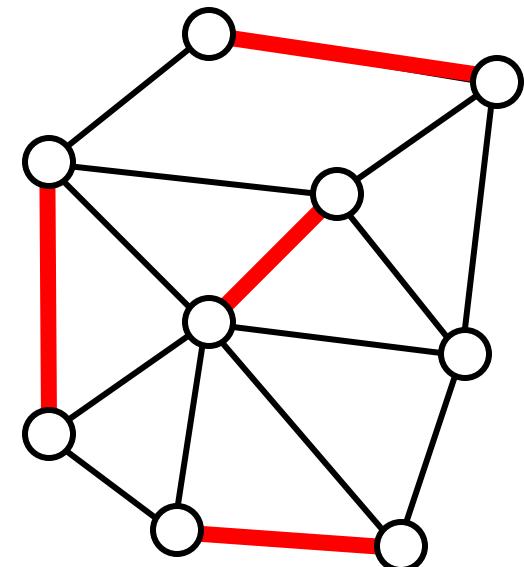
Parring

(en delmængde af
kanterne hvor hver knude
indgår max én gang)



Maximal Parring

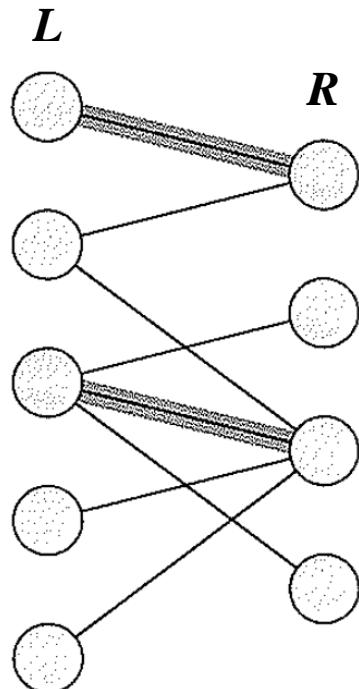
(parring hvor ingen kanter
kan tilføjes – kan findes
v.h.a grådig algoritme)



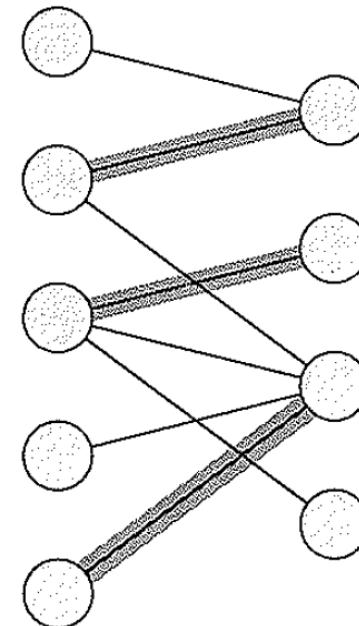
Maximum Parring

(findes ingen parringer
med flere kanter)

Parringer i todelte grafer

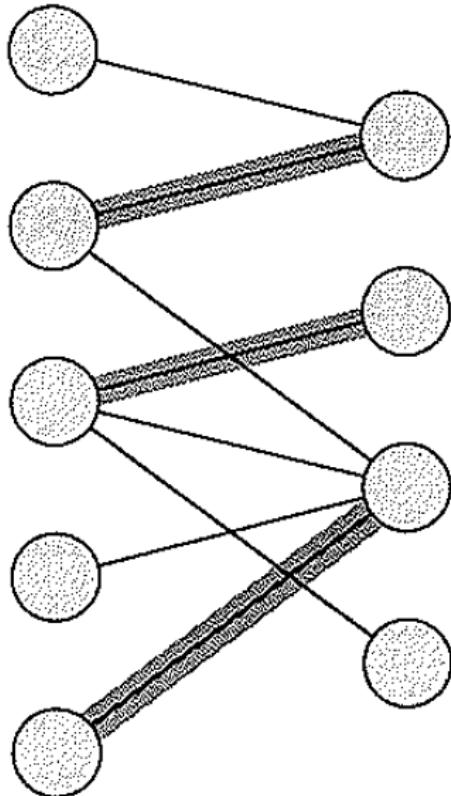


Maximal Parring
af størrelse 2

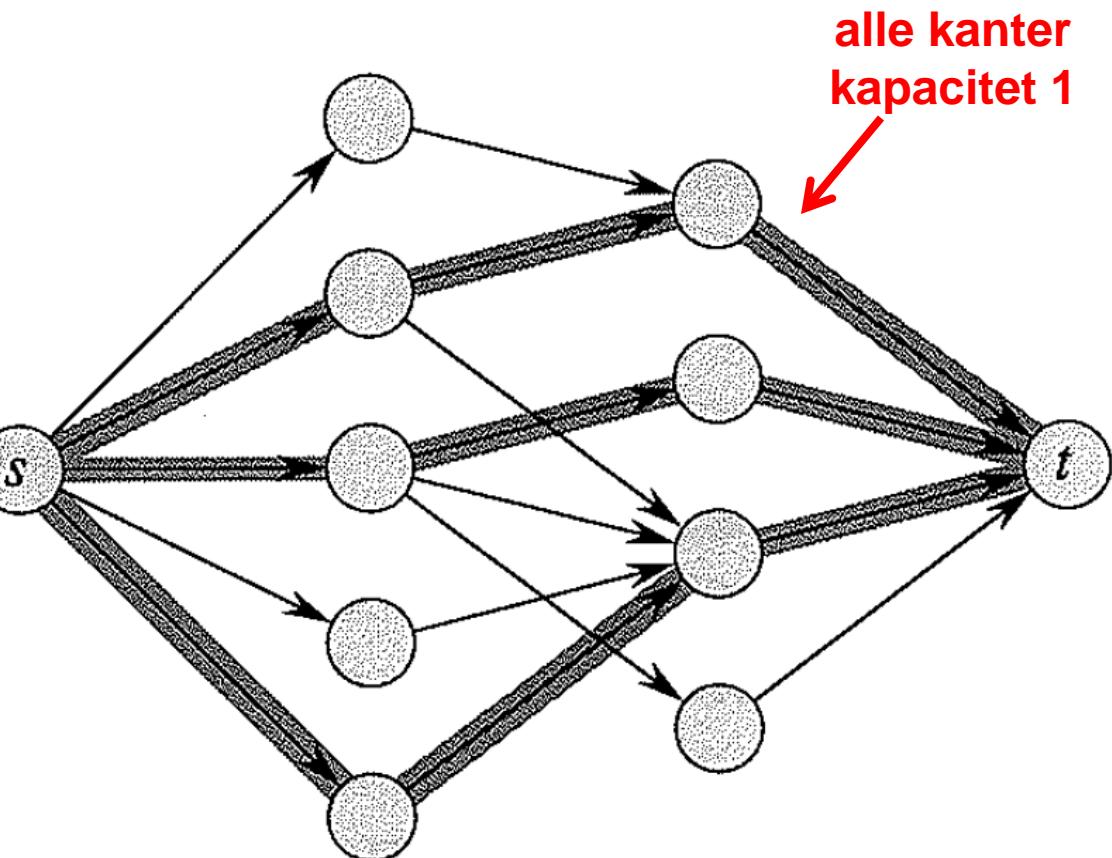


Maximum Parring
af størrelse 3

Parring vs. Strømning



Todelt graf
Maximum matching



=

Strømnings netværk
Maximum strømning
(i en heltallig løsning,
f.x. Ford-Fulkerson)

NWERC 2007

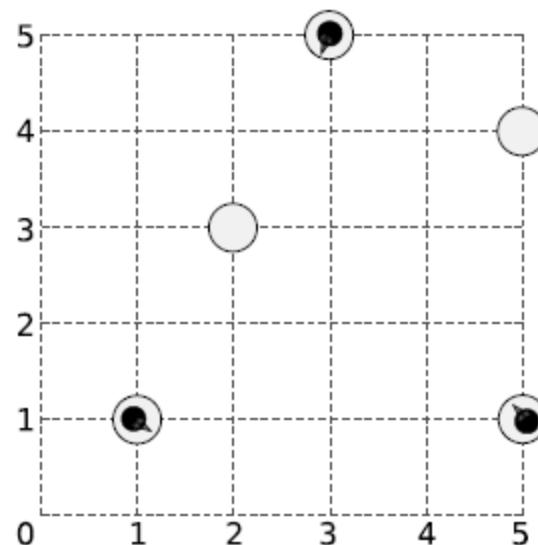
*The 2007 ACM Northwestern European Programming Contest
Utrecht University, The Netherlands*



Problem B: March of the Penguins

B March of the Penguins

Somewhere near the south pole, a number of penguins are standing on a number of ice floes. Being social animals, the penguins would like to get together, all on the same floe. The penguins do not want to get wet, so they have used their limited jump distance to get together by jumping from piece to piece. However, temperatures have been high lately, and the floes are showing cracks, and they get damaged further by the force needed to jump to another floe. Fortunately the penguins are real experts on cracking ice floes, and know exactly how many times a penguin can jump off each floe before it disintegrates and disappears. Landing on an ice floe does not damage it. You have to help the penguins find all floes where they can meet.



A sample layout of ice floes with 3 penguins on them.

Input

On the first line one positive number: the number of testcases, at most 100. After that per testcase:

- One line with the integer N ($1 \leq N \leq 100$) and a floating-point number D ($0 \leq D \leq 100\,000$), denoting the number of ice pieces and the maximum distance a penguin can jump.
- N lines, each line containing x_i , y_i , n_i and m_i , denoting for each ice piece its X and Y coordinate, the number of penguins on it and the maximum number of times a penguin can jump off this piece before it disappears ($-10\,000 \leq x_i, y_i \leq 10\,000$, $0 \leq n_i \leq 10$, $1 \leq m_i \leq 200$).

Output

Per testcase:

- One line containing a space-separated list of 0-based indices of the pieces on which all penguins can meet. If no such piece exists, output a line with the single number -1 .

Sample in- and output

Input	Output
2 5 3.5 1 1 1 1 2 3 0 1 3 5 1 1 5 1 1 1 5 4 0 1 3 1.1 -1 0 5 10 0 0 3 9 2 0 1 1	1 2 4 -1