

Special instructions: Predicated instructions, SIMD

- [SW04] P. Sanders and S. Winkel. *Super Scalar Sample Sort*.
12th Annual European Symposium on Algorithms (ESA), LNCS 3221, 784-796, 2004.
- [SGL09] Benjamin Schlegel, Rainer Gemulla, Wolfgang Lehner. *k-ary search on modern processors*.
5th International Workshop on Data Management on New Hardware (DaMoN), 52-60, 2009.
- [K+10] C. Kim, J. Chhugani, N. Satish, E. Sedlar, A.D. Nguyen, T. Kaldewey, V.W. Lee, S.A. Brandt, and P. Dubey.
FAST: fast architecture sensitive tree search on modern CPUs and GPUs.
2010 ACM SIGMOD International Conference on Management of data, 339-350, 2010.

Conditional instruction: cmovge

```
for (int i=0; i<100; i++)  
    if (X[i]>50) large+=7;
```

L6:

```
cmpl $51, (%edi,%eax,4)  
leal 7(%edx), %ecx  
cmovge %ecx, %edx  
addl $1, %eax  
cmpl $100, %eax  
jne L6
```

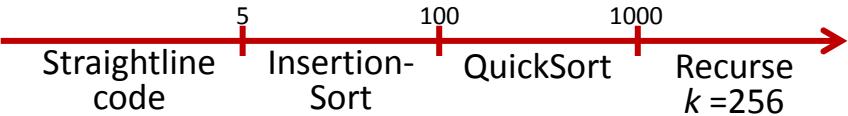
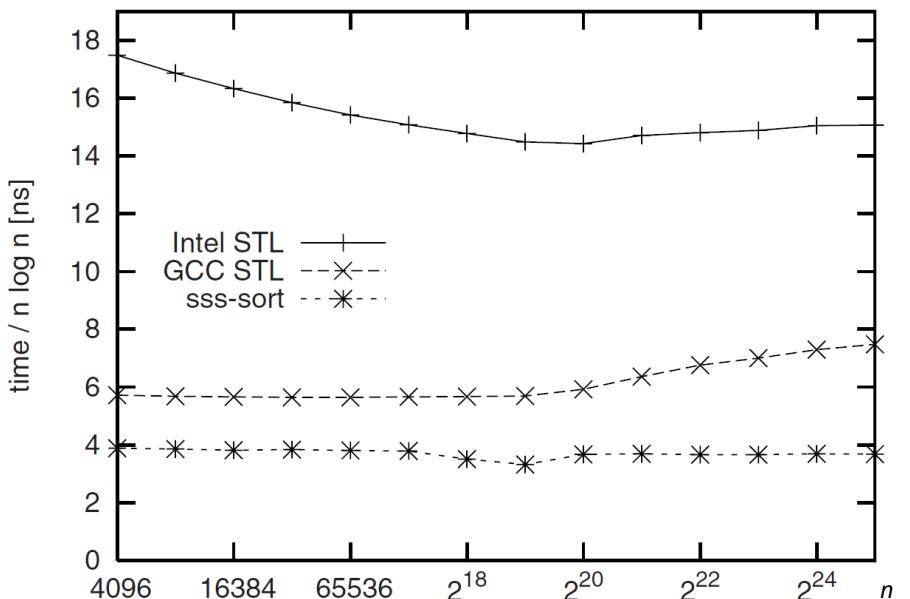
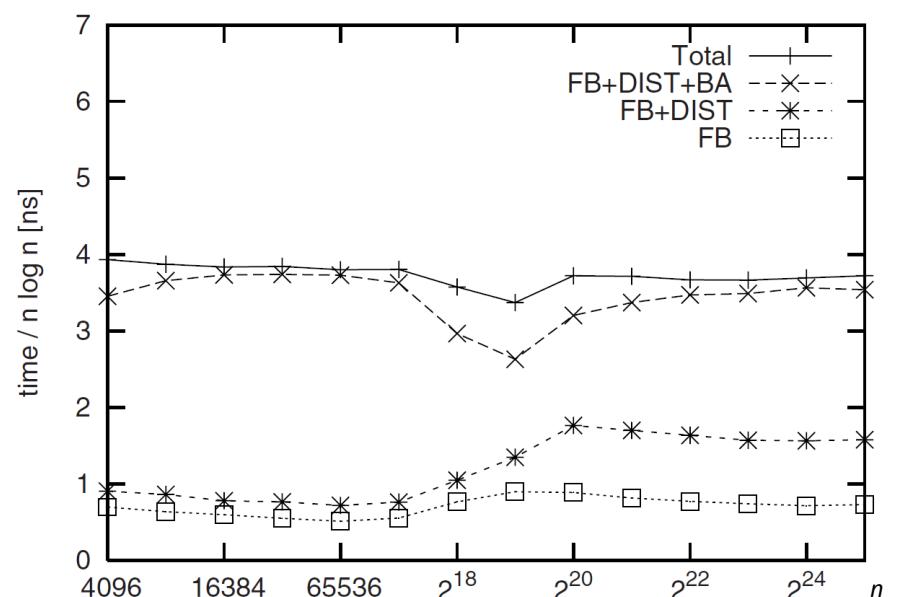
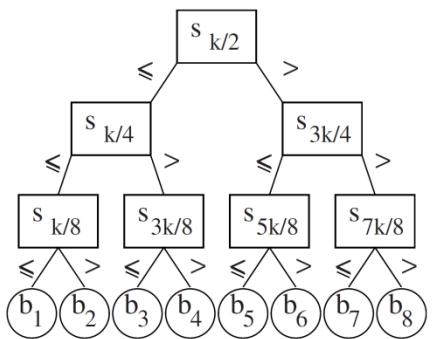
Super Scalar Sample Sort

```

 $t := \langle s_{k/2}, s_{k/4}, s_{3k/4}, s_{k/8}, s_{3k/8}, s_{5k/8}, s_{7k/8}, \dots \rangle$ 
for  $i := 1$  to  $n$  do // locate each element
     $j := 1$  // current tree node := root
    repeat  $\log k$  times // will be unrolled
         $j := 2j + (a_i > t_j)$  // left or right?
         $j := j - k + 1$  // bucket index
         $|b_j|++$  // count bucket size
         $o(i) := j$  // remember oracle

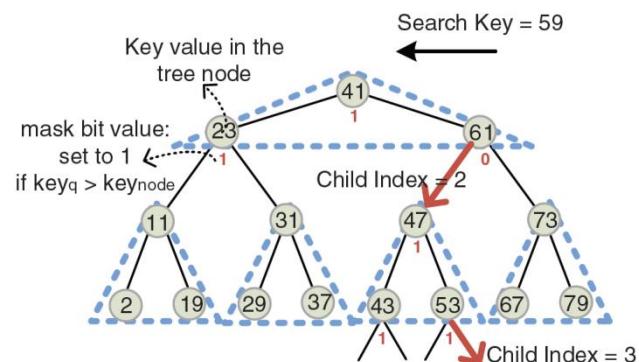
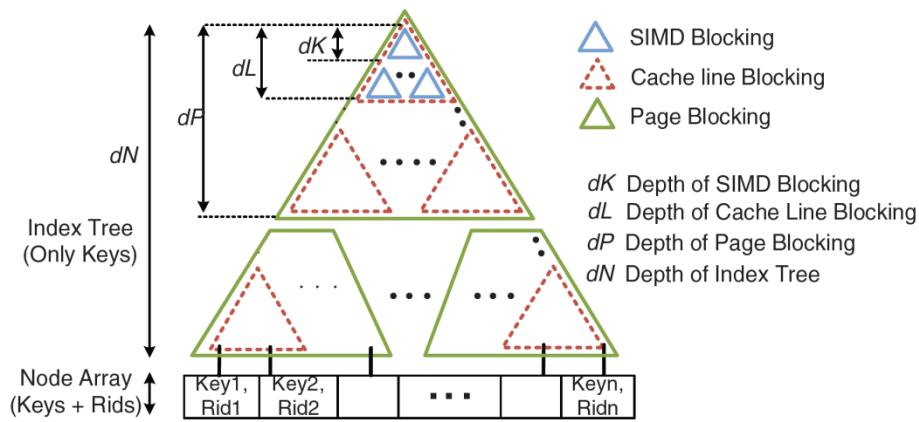
for  $i := 1$  to  $n$  do  $a'_{B[o(i)]}++ := a_i$ 

```



Multiway Comparisons

SIMD (Single instruction, multiple data)



Lookup Table	Child Index
Lookup Index	Child Index
000	0
100	N/A
010	1
110	2
001	N/A
101	N/A
011	N/A
111	3

```

/*
 $T_\Delta$ : starting address of a tree
page_address: starting address offset of a particular page blocking sub-tree
page_offset: starting address offset of a particular cache line blocking sub-tree
cache_offset: starting address offset of a particular SIMD blocking sub-tree
*/

_mm256i xmm_key_q = _mm_load1_ps(key_q);
/* xmm_key_q : vector register Vkeyq, Splat a search key (key_q) in Vkeyq */

for (i=0; i<number_of_accessed_pages_within_tree; i++) {
    page_offset = 0;
    page_address = Compute_page_address(child_offset);
    for (j=0; j<number_of_accessed_cachelines_within_page; j++) {
        /* Handle the first SIMD blocking sub-tree (=2 levels of the tree) */

        _m128i xmm_tree = _mm_loadu_ps( $T_\Delta$  + page_address + page_offset);
        /* xmm_tree: vector register Vtree. Load four tree nodes in Vtree */

        _m128i xmm_mask = _mm_cmplt_epi32(xmm_key_q, xmm_tree);
        /* xmm_mask: mask register Vmask. Set the mask register Vmask */

        index = _mm_movemask_ps(_mm_castsi128_ps(xmm_mask));
        /* Convert mask register into index */

        child_index = LookUp[index];

        /* Likewise, handle the second SIMD blocking sub-tree (=2 levels of the tree) */
        xmm_tree = _mm_loadu_ps( $T_\Delta$  + page_address + page_offset + Nk*child_index);
        xmm_mask = _mm_cmplt_epi32(xmm_key_q, xmm_tree);
        index = _mm_movemask_ps(_mm_castsi128_ps(xmm_mask));
        cache_offset = child_index*4 + LookUp[index];
        page_offset = page_offset*16 + cache_offset;
    }
    child_offset = child_offset*(2^dp) + page_offset;
}

/* child_offset is the offset into the input (Key, Rid) tuple (T) */
While ( $T[\text{child\_offset}].key \leq keq_q2$ )
    child_offset++;

```