

Ph.d. Defense
Allan Grønlund Jørgensen
April 29th - 2010



Outline

- My Work
- Range Queries
- Range Mode
- Range Selection



My Work

A Linear Time Algorithm for the k Maximal Sums Problem (MFCS'07)
Selecting Sums in Arrays (ISAAC'08)

Data Structures for Range Median Queries (ISAAC'09)
Cell Probe Lower Bounds and Approximations
for Range Mode (ICALP'10)

Priority Queues Resilient to Memory Faults (WADS'07)
Optimal Resilient Dictionaries (ESA'07)
Fault Tolerant External Memory Algorithms (WADS'09)
Counting in the Presence of Memory Faults (ISAAC'09)



My Work

A Linear Time Algorithm for the k Maximal Sums Problem (MFCS'07)
Selecting Sums in Arrays (ISAAC'08)

Data Structures for Range Median Queries (ISAAC'09)

Cell Probe Lower Bounds and Approximations
for Range Mode (ICALP'10)

Range Median and Selection: Cell Probe Lower Bounds
and Adaptive Data Structures (In submission)

Priority Queues Resilient to Memory Faults (WADS'07)

Optimal Resilient Dictionaries (ESA'07)

Fault Tolerant External Memory Algorithms (WADS'09)

Counting in the Presence of Memory Faults (ISAAC'09)

Geometric Computations on Indecisive Points (submitted soon)



This Talk

Data Structures for Range Median Queries
with Gerth S. Brodal (ISAAC'09)

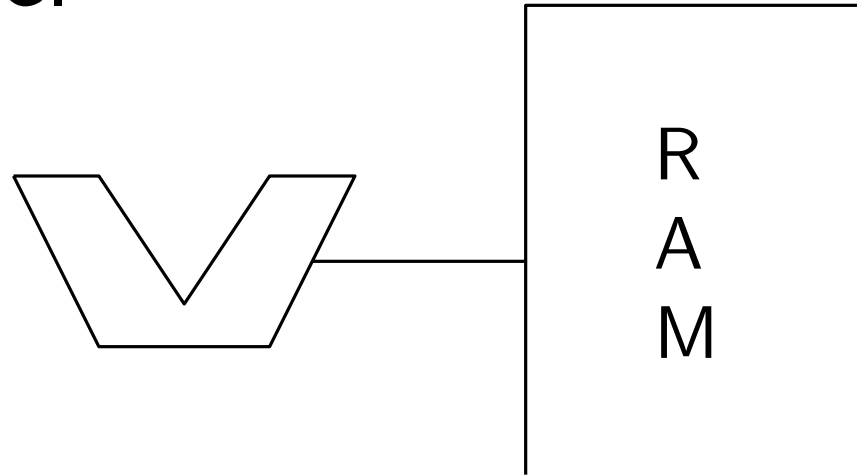
Cell Probe Lower Bounds and Approximations for Range Mode
With Mark Greve, Kasper D. Larsen and Jakob Truelsen (ICALP'10)

Range Median and Selection: Cell Probe Lower Bounds
and Adaptive Data Structures
with Kasper D. Larsen (In submission)



Model Of Computation

RAM model



- memory of w bit cells
- each memory access takes constant time
- word operations in constant time (arithmetic, shifts etc.)
- $\log n = \Theta(w)$



Range Queries

$$A = \boxed{a_1 \mid a_2 \mid \dots \mid a_i \mid \dots \mid a_j \mid \dots \mid a_n}$$



Range Queries

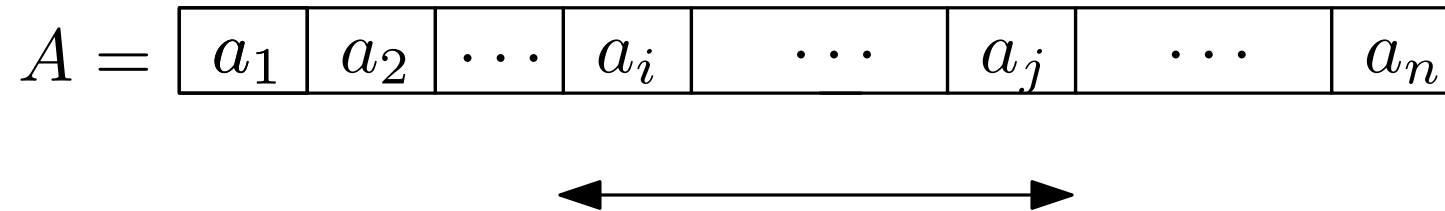
$$A = \boxed{a_1 \mid a_2 \mid \cdots \mid a_i \mid \cdots \mid a_j \mid \cdots \mid a_n}$$

Data Structure

Given indices i, j compute $f(A[i..j])$



Range Queries

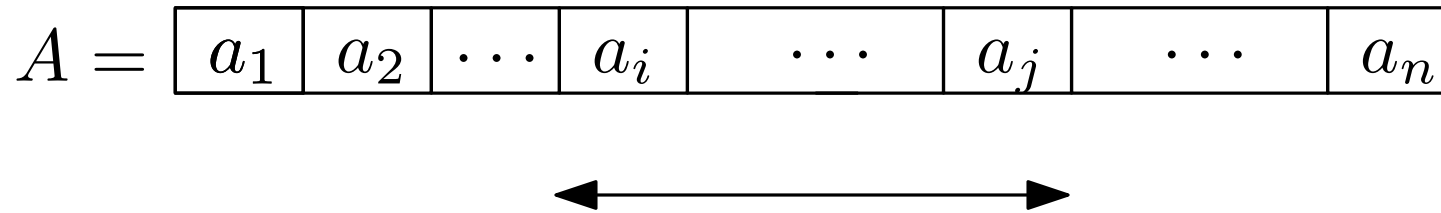


Data Structure

Given indices i, j compute $f(A[i..j])$



Range Queries



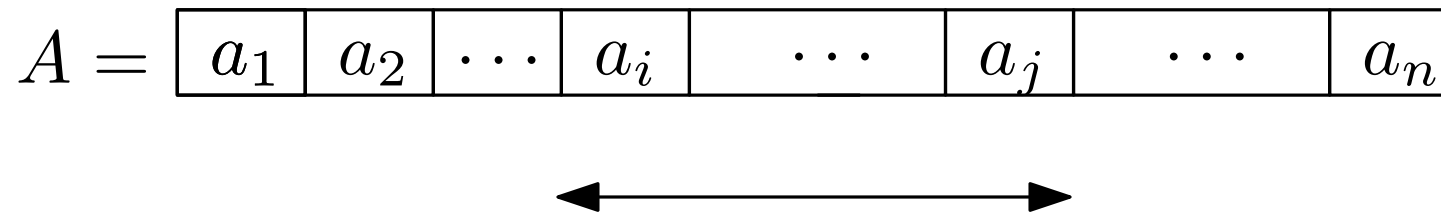
Data Structure

Given indices i, j compute $f(A[i..j])$

- Query Time
- Space
- Preprocessing Time



Range Queries



Data Structure

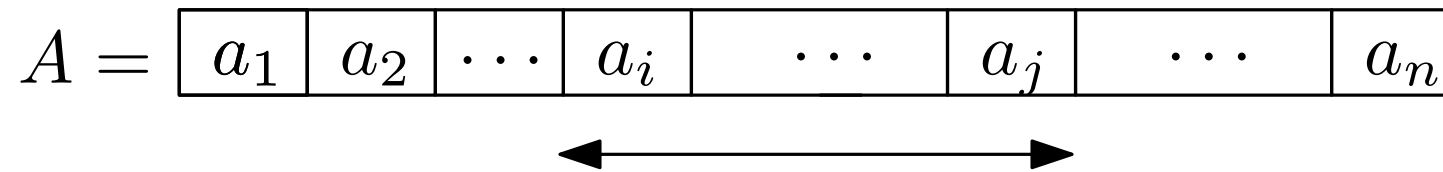
Given indices i, j compute $f(A[i..j])$

- Query Time
- Space
- Preprocessing Time

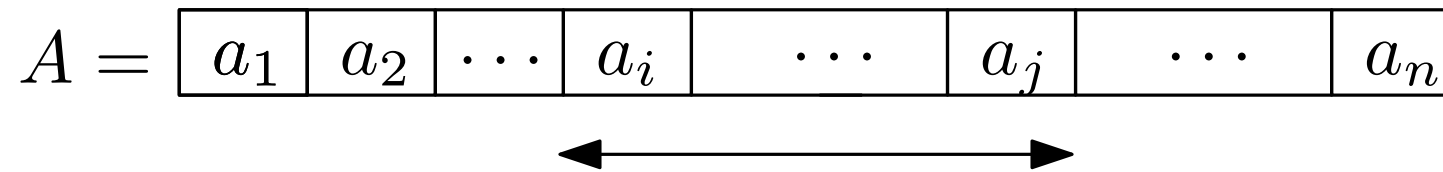
Dynamic - Not discussed today



Functions



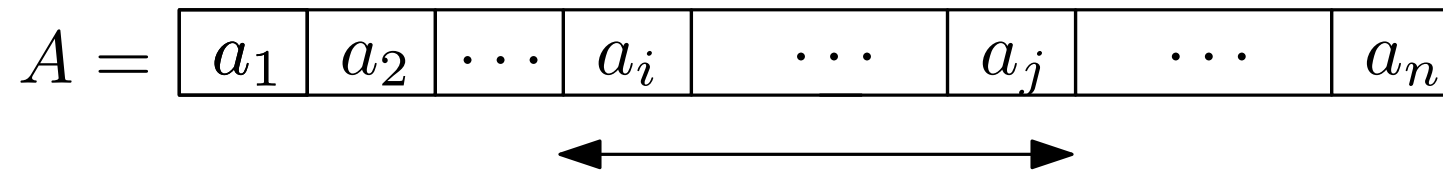
Functions



- Average



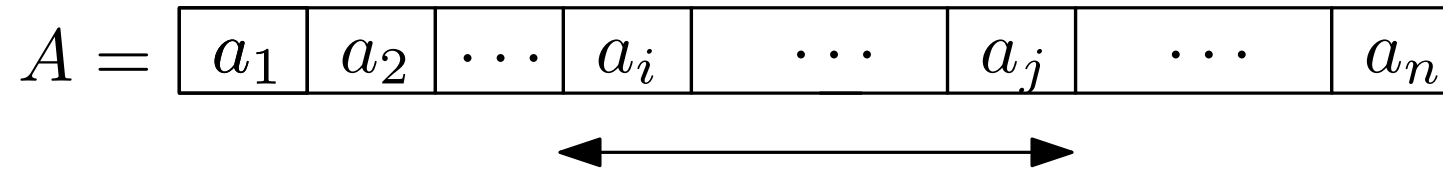
Functions



- Average
- Minimum/Maximum



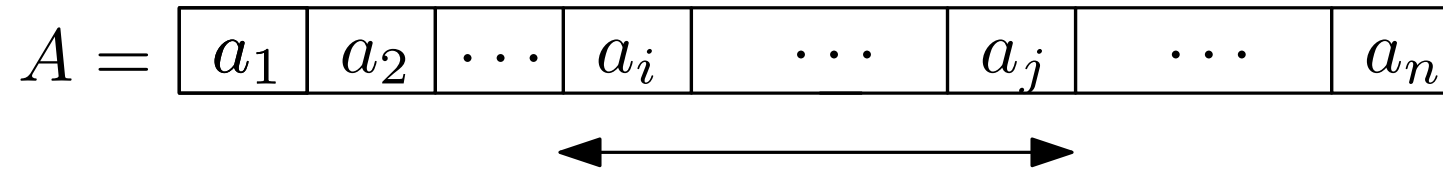
Functions



- Average
- Minimum/Maximum
- Median (this talk)



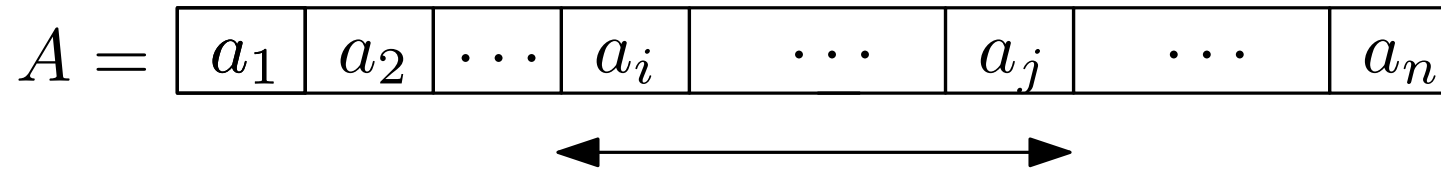
Functions



- Average
- Minimum/Maximum
- Median (this talk)
- k 'th smallest (this talk)



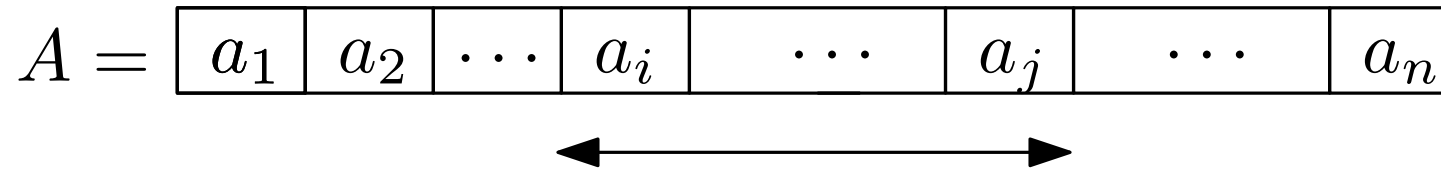
Functions



- Average
- Minimum/Maximum
- Median (this talk)
- k 'th smallest (this talk)
- Rank of e



Functions



- Average
- Minimum/Maximum
- Median (this talk)
- k 'th smallest (this talk)
- Rank of e
- Mode (this talk)



Example

$[-1, -2, 0, 0, 0, 1, 0, -5, -1, -2, -1, 0, 4, 0, -2, -1, -1, -3]$



Example

$[-1, -2, 0, 0, 0, 1, 0, -5, -1, -2, -1, 0, 4, 0, -2, -1, -1, -3]$

$[0, 0, 1, 1, 1, 3, 1, 0, 0, 0, 0, 1, 3, 1, 0, 0, 0, 0]$



Example

Goal Difference in AGF games

Nov.	Dec.	March	April
[-1, -2, 0, 0, 0, 1, 0, -5, -1, -2, -1, 0, 4, 0, -2, -1, -1, -3]			
[0, 0, 1, 1, 1, 3, 1, 0, 0, 0, 0, 1, 3, 1, 0, 0, 0, 0]			



Example

Goal Difference in AGF games

Nov.	Dec.	March	April
[-1, -2, 0, 0, 0, 1, 0, -5, -1, -2, -1, 0, 4, 0, -2, -1, -1, -3]			
[0, 0, 1, 1, 1, 3, 1, 0, 0, 0, 0, 1, 3, 1, 0, 0, 0, 0]			

March:

Average: -5/6

Min: -5

Max: 4

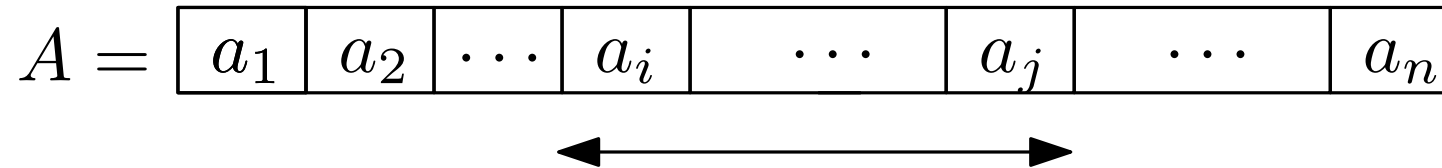
Median: -1

Rank of -1: 4

Mode: -1



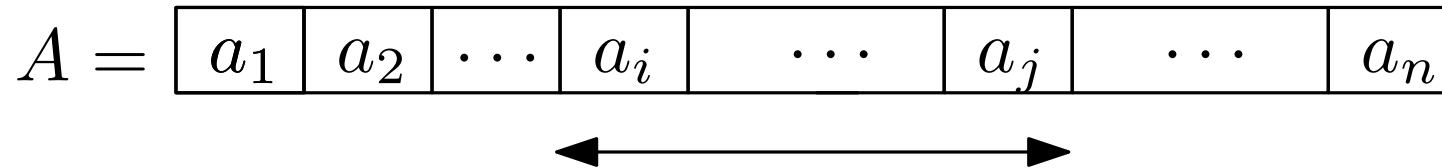
Words on Space



There are only $O(n^2)$ ranges



Words on Space

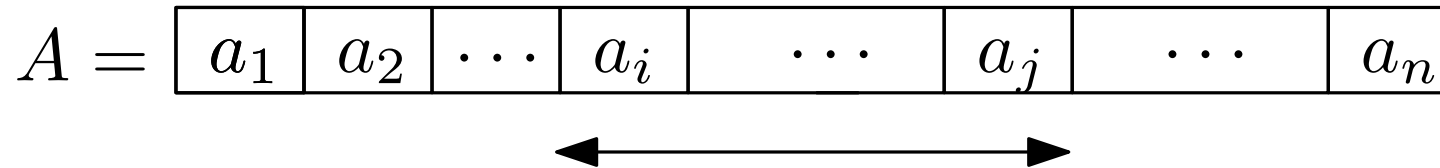


There are only $O(n^2)$ ranges

There are only queries $O(n^2)$ ($O(n^3)$ for selection and rank)



Words on Space



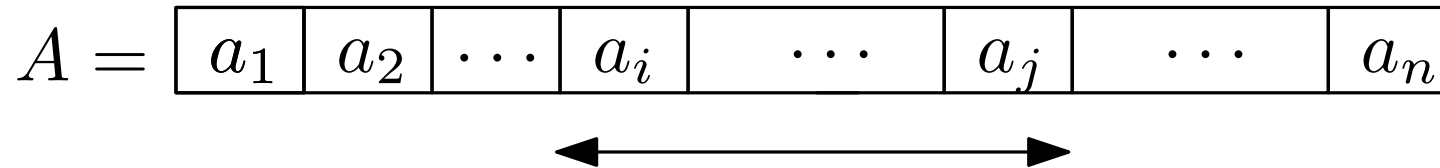
There are only $O(n^2)$ ranges

There are only queries $O(n^2)$ ($O(n^3)$ for selection and rank)

Table with $O(n^2)$ entries $O(1)$ query time



Words on Space



There are only $O(n^2)$ ranges

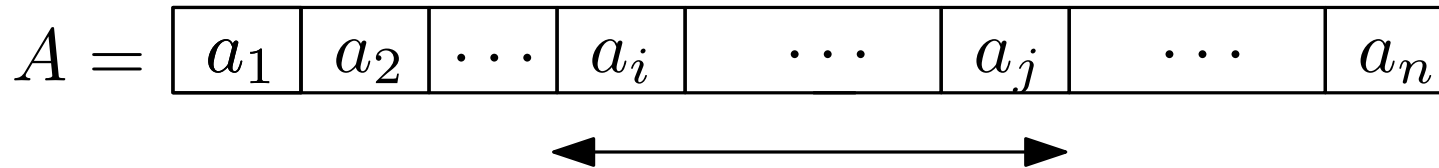
There are only queries $O(n^2)$ ($O(n^3)$ for selection and rank)

Table with $O(n^2)$ entries $O(1)$ query time

$O(n^2)$ space is BAD!!!!!!



Words on Space



There are only $O(n^2)$ ranges

There are only queries $O(n^2)$ ($O(n^3)$ for selection and rank)

Table with $O(n^2)$ entries $O(1)$ query time

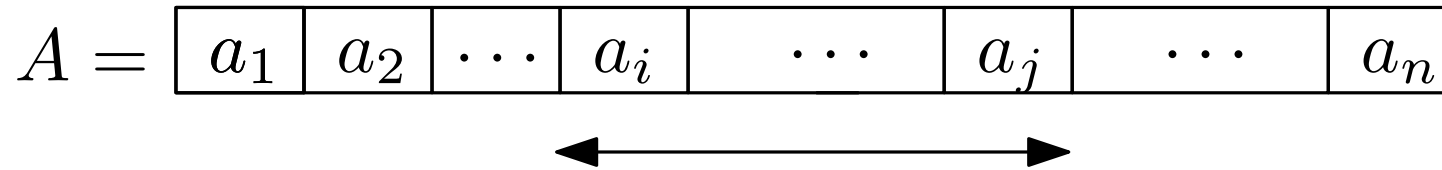
$O(n^2)$ space is BAD!!!!!!

Near-Linear Space: $n \log^{O(1)} n$

Polynomial Space: $n^{1+O(1)}$



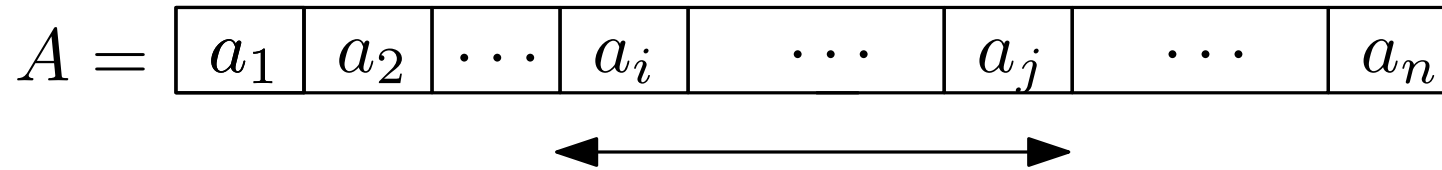
Range Mode



Given i, j return a most frequently occurring element in $A[i, j]$



Range Mode



Given i, j return a most frequently occurring element in $A[i, j]$

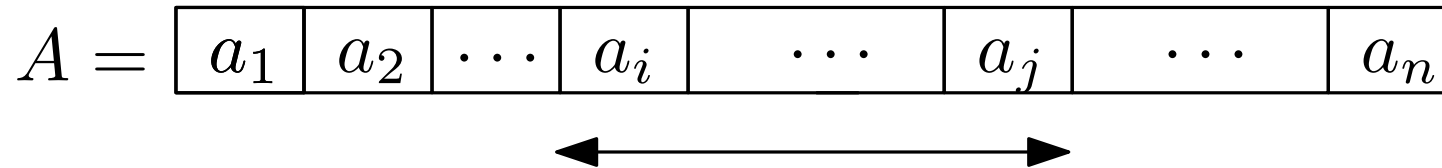
Example:

$$A = [a \ b \ b \ a \ a \ b \ a \ b \ b \ a \ a \ b]$$

1 2 3 4 5 6 7 8 9 ...



Range Mode



Given i, j return a most frequently occurring element in $A[i, j]$

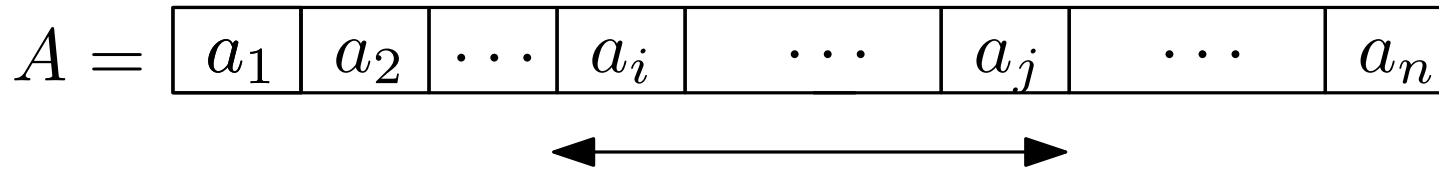
Example:

$$A = [a \ b \ b \ a \ a \ b \ a \ b \ b \ a \ a \ b]$$

1 2 3 4 5 6 7 8 9 ...

$$\text{mode}(A[1..5]) = a$$


Range Mode



Given i, j return a most frequently occurring element in $A[i, j]$

Example:

$$A = [a \ b \ b \ a \ a \ b \ a \ b \ b \ a \ a \ b]$$

1 2 3 4 5 6 7 8 9 ...

$$\text{mode}(A[1..5]) = a$$
$$\text{mode}(A[2..6]) = b$$

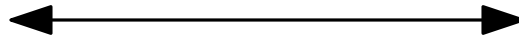
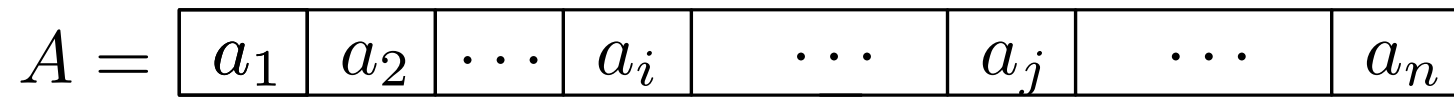

Range Mode - Upper Bounds

	Time	Space
Only Store Input	$O(n)$	$O(n)$
Complete tabulation	$O(1)$	$O(n^2)$
Bit tricks	$O(1)$	$O(\frac{n^2 \log \log n}{\log^2 n})$
Tradeoff	$O(n^\varepsilon)$	$O(n^{2-2\varepsilon})$

[Petersen 08, Petersen, Grabowski 08]



Range Mode

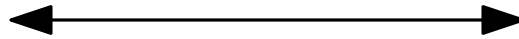


Ideally $n \log^{O(1)} n$ space and $\log^{O(1)} n$ time.



Range Mode

$$A = \boxed{a_1 \mid a_2 \mid \cdots \mid a_i \mid \cdots \mid a_j \mid \cdots \mid a_n}$$



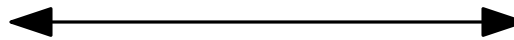
Ideally $n \log^{O(1)} n$ space and $\log^{O(1)} n$ time.

We have tried and failed :o(



Range Mode

$$A = \boxed{a_1 \mid a_2 \mid \cdots \mid a_i \mid \cdots \mid a_j \mid \cdots \mid a_n}$$



Ideally $n \log^{O(1)} n$ space and $\log^{O(1)} n$ time.

We have tried and failed :o(

We were able to approximate efficiently

	Time	Space
3-approximation	$O(1)$	$O(n)$
$(1 + \varepsilon)$ -approximation	$O(\log \frac{1}{\varepsilon})$	$O(\frac{n}{\varepsilon})$



Range Mode

What About Lower Bounds?



Allan G. Jørgensen

maDaLGO

12/42



Cell Probe Model

- Memory of w bit cells
- Complexity is the number of memory probes
- All other computation is free
- Strong enough to include RAM model



Cell Probe Model

- Memory of w bit cells
- Complexity is the number of memory probes
- All other computation is free
- Strong enough to include RAM model

Use strategy initiated by [Miltersen et. al. 93]
refined by Pătraşcu and Thorup



Lower Bound

Range Mode:

Data structure of size S needs $\Omega\left(\frac{\log n}{\log(Sw/n)}\right)$ time for a query



Lower Bound

Range Mode:

Data structure of size S needs $\Omega\left(\frac{\log n}{\log(Sw/n)}\right)$ time for a query

Near-Linear space data structures need $\Omega(\log n / \log \log n)$ time



Lower Bound

Range Mode:

Data structure of size S needs $\Omega\left(\frac{\log n}{\log(Sw/n)}\right)$ time for a query

Near-Linear space data structures need $\Omega(\log n / \log \log n)$ time

Constant query time data structures need $n^{1+\Omega(1)}$ space



Communication Complexity



Alice



Bob



Allan G. Jørgensen



Communication Complexity

Predetermined function f

Input X



Alice

Input Y



Bob



Communication Complexity

Predetermined function f

Input X



Alice

Compute $f(X, Y)$

Minimize communication

Input Y



Bob



Simulating Data Structures

Reduce f to N/k queries on data structure.



Allan G. Jørgensen

maDaLGO

16/42



Simulating Data Structures

Reduce f to N/k queries on data structure.

Map Alice's input to queries and Bobs to data structure input



Allan G. Jørgensen

maDaLGO

16/42



Simulating Data Structures

Reduce f to N/k queries on data structure.

Map Alice's input to queries and Bobs to data structure input

Data Structure with query time t and space S gives protocol:



Allan G. Jørgensen

maDaLGO

16/42



Simulating Data Structures

Reduce f to N/k queries on data structure.

Map Alice's input to queries and Bobs to data structure input

Data Structure with query time t and space S gives protocol:

Bob builds data structure

Alice simulates query algorithm for all queries in parallel



Adress(es) \Rightarrow

\Leftarrow Contents



Allan G. Jørgensen

maDALGO

16/42



Simulating Data Structures

Reduce f to N/k queries on data structure.

Map Alice's input to queries and Bobs to data structure input

Data Structure with query time t and space S gives protocol:

Bob builds data structure

Alice simulates query algorithm for all queries in parallel

Alice sends $t \log \binom{S}{N/k} = O(tk \log(Sk/N))$ bits

Bob sends twN/k bits



Adress(es) \Rightarrow

\Leftarrow Contents



Allan G. Jørgensen

maDALGO

16/42



Blocked Lopsided Set Disjointness

Universe $U = [1, 2, \dots, n] \times [1, 2, \dots, B]$



Allan G. Jørgensen

maDaLGO

17/42



Blocked Lopsided Set Disjointness

Universe $U = [1, 2, \dots, n] \times [1, 2, \dots, B]$

$$X = \{(1, B_1), \dots, (N, B_N)\}$$

$$Y \subseteq U$$



Allan G. Jørgensen

maDaLGO

17/42



Blocked Lopsided Set Disjointness

Universe $U = [1, 2, \dots, n] \times [1, 2, \dots, B]$

$$X = \{(1, B_1), \dots, (N, B_N)\}$$

$$Y \subseteq U$$



Determine if $X \cap Y \neq \emptyset$



Allan G. Jørgensen



Blocked Lopsided Set Disjointness

Universe $U = [1, 2, \dots, n] \times [1, 2, \dots, B]$

$$X = \{(1, B_1), \dots, (N, B_N)\}$$

$$Y \subseteq U$$



Determine if $X \cap Y \neq \emptyset$

Either Alice sends $\Omega(N \log B)$
or Bob sends $\Omega(NB^{1-\delta})$ bits
[Miltersen et al. 93, Pătraşcu 08]



Lower Bound for Range Mode

Lower bound on determining the frequency of the mode



Allan G. Jørgensen

maDaLGO

18/42



Lower Bound for Range Mode

Lower bound on determining the frequency of the mode

Reduce Blocked LSD to N/k queries



Allan G. Jørgensen

maDaLGO

18/42



Lower Bound for Range Mode

Lower bound on determining the frequency of the mode

Reduce Blocked LSD to N/k queries

Map X to N/k queries

Map Y to input, $n = O(NB)$



Lower Bound for Range Mode

Lower bound on determining the frequency of the mode

Reduce Blocked LSD to N/k queries

Map X to N/k queries

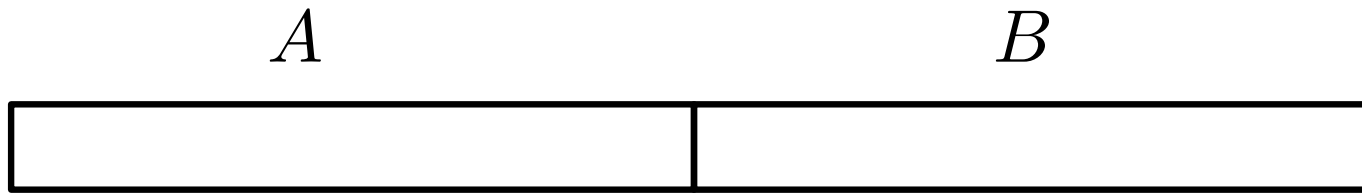
Map Y to input, $n = O(NB)$



The answer to the N/k queries determine whether $X \cap Y \neq \emptyset$



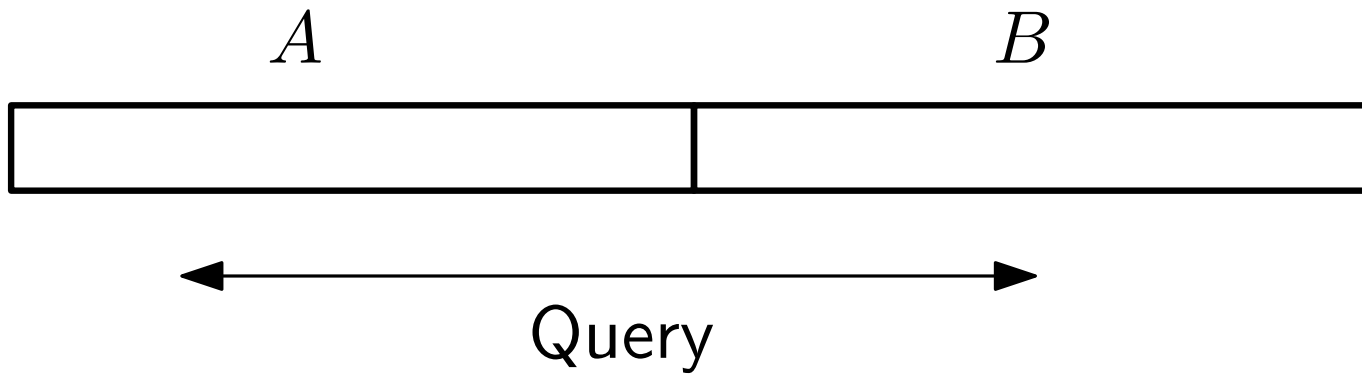
Lower Bound - Intuition



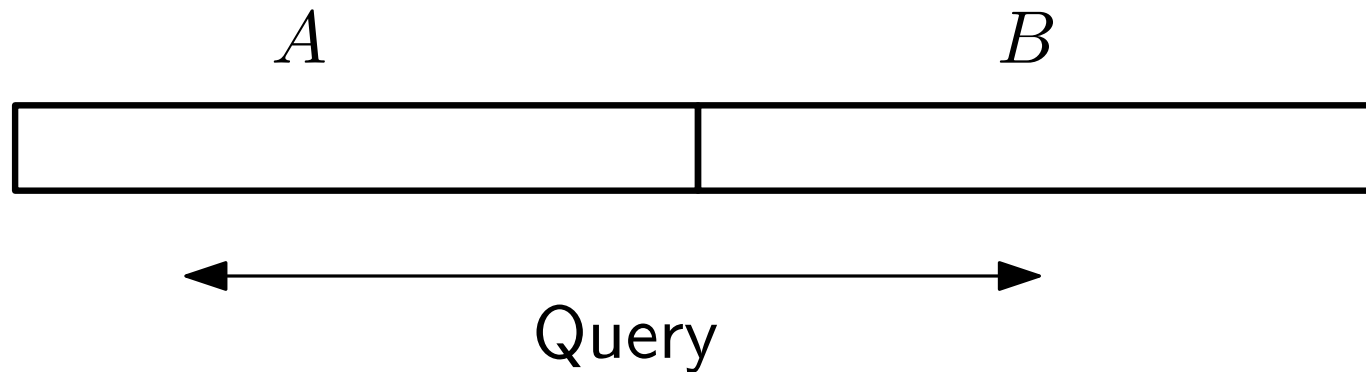
Allan G. Jørgensen



Lower Bound - Intuition



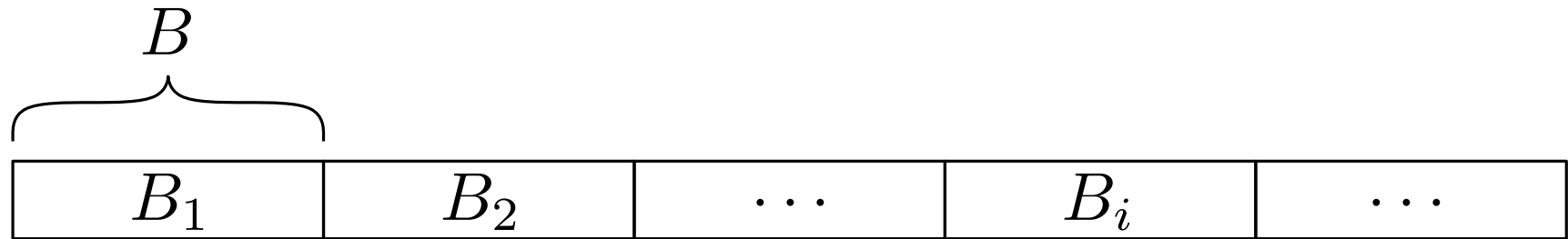
Lower Bound - Intuition



Solve set disjointness on A and B !!!



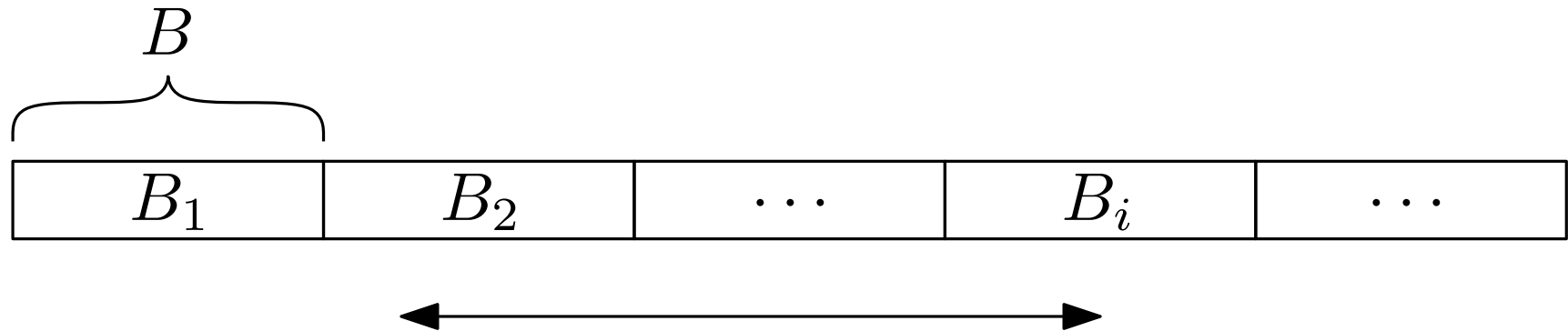
Lower Bound - Intuition cont.



Each block is a permutation of $[1, 2, \dots, B]$



Lower Bound - Intuition cont.

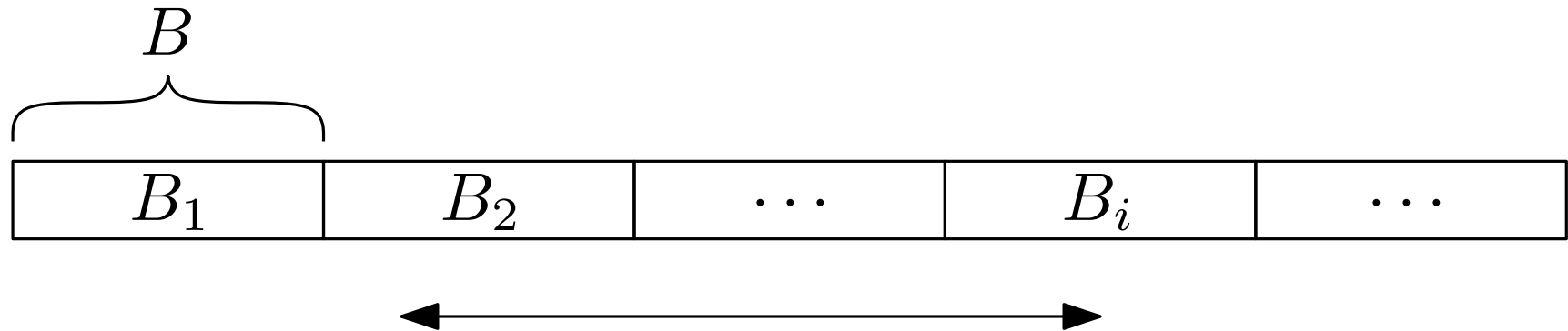


Each block is a permutation of $[1, 2, \dots, B]$

Query answers set disjointness on subsets of two blocks



Lower Bound - Intuition cont.



Each block is a permutation of $[1, 2, \dots, B]$

Query answers set disjointness on subsets of two blocks

First block is subset of Alice's input

Second block is subset of Bob's input



Lower Bound Construction



$$U = [N] \times [B]$$

Split $[N]$ into subsets of k elm.



$$X = \{(i, B_i)\}_{i=1, \dots, N}$$

$$Y = \{(i, b)\}$$

$$X_1 = \{(i, B_i)\}_{i=1, \dots, k}$$

$$Y_1 = Y \cap \{1, \dots, k\} \times [B]$$

$$X_2 = \{(i, B_i)\}_{i=k+1, \dots, 2k}$$

$$Y_2 = Y \cap [k+1, \dots, 2k] \times [B]$$



$$X_{N/k} = \{(i, B_i)\}_{i=N/k+1, \dots, N}$$

$$Y_{N/k} = Y \cap [N/k+1, \dots, N] \times [B]$$



Lower Bound cont.

Make an array (range mode input) of two parts

Part 1: B^k options Alice blocks are made of P_1, \dots, P_{B^k}

Part 2: Bobs input



Allan G. Jørgensen

maDaLGO

22/42



Lower Bound cont.

Make an array (range mode input) of two parts

Part 1: B^k options Alice blocks are made of P_1, \dots, P_{B^k}

Part 2: Bobs input

$m : [k] \times [B] \rightarrow [kb]$ (for $[ik + 1, (i + 1)k] \times B$ modulo with k)



Lower Bound cont.

Make an array (range mode input) of two parts

Part 1: B^k options Alice blocks are made of P_1, \dots, P_{B^k}

Part 2: Bobs input

$m : [k] \times [B] \rightarrow [kb]$ (for $[ik + 1, (i + 1)k] \times B$ modulo with k)

Part 2: $[m(Y_i), [kb] \setminus m(Y_i)]_{i=1, \dots, N/k}$

$[kb] = [1, 8]$ and $m(Y_1) = \{1, 4, 6, 7\}$ then $\{1, 4, 6, 7, 2, 3, 5, 8\}$



Lower Bound cont.

Make an array (range mode input) of two parts

Part 1: B^k options Alice blocks are made of P_1, \dots, P_{B^k}

Part 2: Bobs input

$m : [k] \times [B] \rightarrow [kb]$ (for $[ik + 1, (i + 1)k] \times B$ modulo with k)

Part 2: $[m(Y_i), [kb] \setminus m(Y_i)]_{i=1, \dots, N/k}$

$[kb] = [1, 8]$ and $m(Y_1) = \{1, 4, 6, 7\}$ then $\{1, 4, 6, 7, 2, 3, 5, 8\}$

Part 1: $[[kb] \setminus m(P_i), m(P_i)]_{i=1, \dots, B^k}$



Lower Bound cont.

Make an array (range mode input) of two parts

Part 1: B^k options Alice blocks are made of P_1, \dots, P_{B^k}

Part 2: Bobs input

$m : [k] \times [B] \rightarrow [kb]$ (for $[ik + 1, (i + 1)k] \times B$ modulo with k)

Part 2: $[m(Y_i), [kb] \setminus m(Y_i)]_{i=1, \dots, N/k}$

$[kb] = [1, 8]$ and $m(Y_1) = \{1, 4, 6, 7\}$ then $\{1, 4, 6, 7, 2, 3, 5, 8\}$

Part 1: $[[kb] \setminus m(P_i), m(P_i)]_{i=1, \dots, B^k}$

Range Mode Input: Part 1 followed by Part 2

Notice that Alice knows Part 1



Lower Bound cont.



Bob sends $|Y_i|$ for $i = 1, \dots, N/k$



Lower Bound cont.



Bob sends $|Y_i|$ for $i = 1, \dots, N/k$

Alice maps each X_i to query

Compute j such that $P_j = X_i$



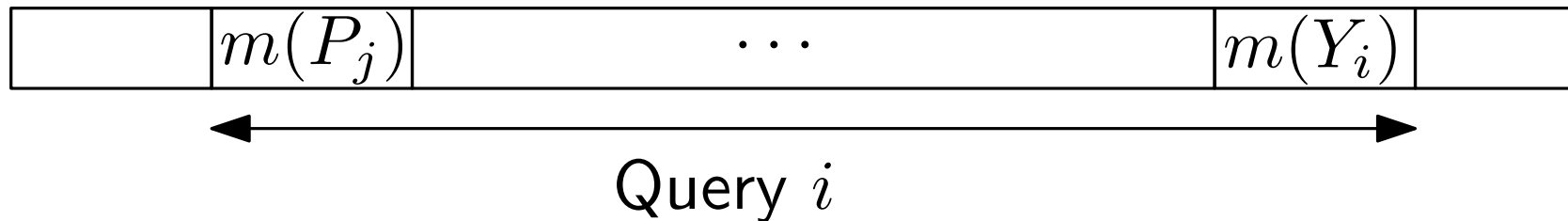
Lower Bound cont.



Bob sends $|Y_i|$ for $i = 1, \dots, N/k$

Alice maps each X_i to query

Compute j such that $P_j = X_i$



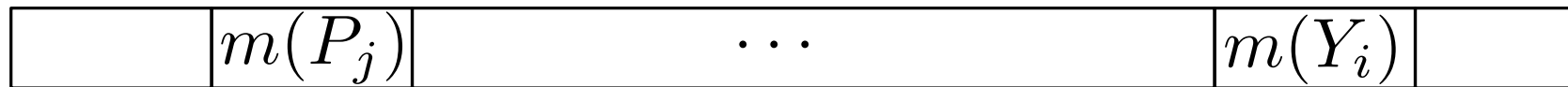
Lower Bound cont.



Bob sends $|Y_i|$ for $i = 1, \dots, N/k$

Alice maps each X_i to query

Compute j such that $P_j = X_i$



Alice knows that number of blocks here



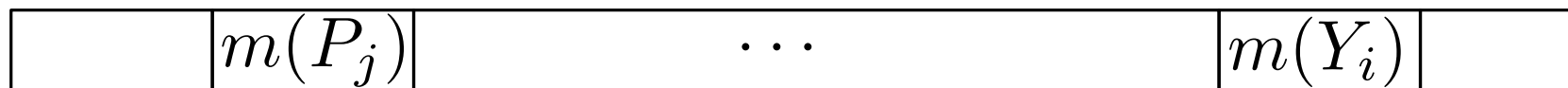
Lower Bound cont.



Bob sends $|Y_i|$ for $i = 1, \dots, N/k$

Alice maps each X_i to query

Compute j such that $P_j = X_i$



Alice knows that number of blocks here

+2 iff $X_i \cap Y_i \neq \emptyset$ and +1 otherwise



Lower Bound

Alice sends $t \log \binom{S}{N/k} = O(tk \log(Sk/N)) = \Omega(N \log B)$ bits

Or

Bob sends $twN/k + O(N/k \log(Bk)) = \Omega(NB^{1/2})$ bits



Lower Bound

Alice sends $t \log \binom{S}{N/k} = O(tk \log(Sk/N)) = \Omega(N \log B)$ bits

Or

Bob sends $twN/k + O(N/k \log(Bk)) = \Omega(NB^{1/2})$ bits

$N/k \log(Bk) = o(NB^{1/2})$ so $twN/k = \Omega(NB^{1/2})$



Lower Bound

Alice sends $t \log \binom{S}{N/k} = O(tk \log(Sk/N)) = \Omega(N \log B)$ bits

Or

Bob sends $twN/k + O(N/k \log(Bk)) = \Omega(NB^{1/2})$ bits

$N/k \log(Bk) = o(NB^{1/2})$ so $twN/k = \Omega(NB^{1/2})$

Constrain $B > w^2$ and $\log B \geq 1/2 \log(Sk/N)$ then $t = \Omega(k)$



Lower Bound

Alice sends $t \log \binom{S}{N/k} = O(tk \log(Sk/N)) = \Omega(N \log B)$ bits

Or

Bob sends $twN/k + O(N/k \log(Bk)) = \Omega(NB^{1/2})$ bits

$N/k \log(Bk) = o(NB^{1/2})$ so $twN/k = \Omega(NB^{1/2})$

Constrain $B > w^2$ and $\log B \geq 1/2 \log(Sk/N)$ then $t = \Omega(k)$

Bobs array is of size $NB + B^k k B$

Make it $O(n)$ by setting $k = O(\log_B n)$



Lower Bound

Alice sends $t \log \binom{S}{N/k} = O(tk \log(Sk/N)) = \Omega(N \log B)$ bits

Or

Bob sends $twN/k + O(N/k \log(Bk)) = \Omega(NB^{1/2})$ bits

$N/k \log(Bk) = o(NB^{1/2})$ so $twN/k = \Omega(NB^{1/2})$

Constrain $B > w^2$ and $\log B \geq 1/2 \log(Sk/N)$ then $t = \Omega(k)$

Bobs array is of size $NB + B^k k B$

Make it $O(n)$ by setting $k = O(\log_B n)$

Maximize k and set $B = \max\{w^2, Sk/n\}$



Lower Bound

Alice sends $t \log \binom{S}{N/k} = O(tk \log(Sk/N)) = \Omega(N \log B)$ bits

Or

Bob sends $twN/k + O(N/k \log(Bk)) = \Omega(NB^{1/2})$ bits

$N/k \log(Bk) = o(NB^{1/2})$ so $twN/k = \Omega(NB^{1/2})$

Constrain $B > w^2$ and $\log B \geq 1/2 \log(Sk/N)$ then $t = \Omega(k)$

Bobs array is of size $NB + B^k k B$

Make it $O(n)$ by setting $k = O(\log_B n)$

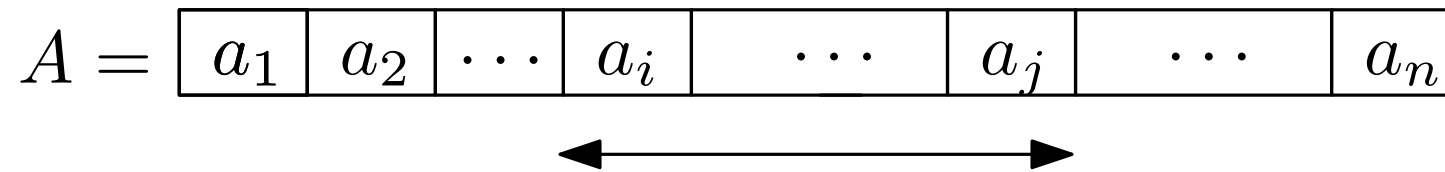
Maximize k and set $B = \max\{w^2, Sk/n\}$

Obtain $t = \Omega(k) = \Omega(\log n / \log(Sw/n))$



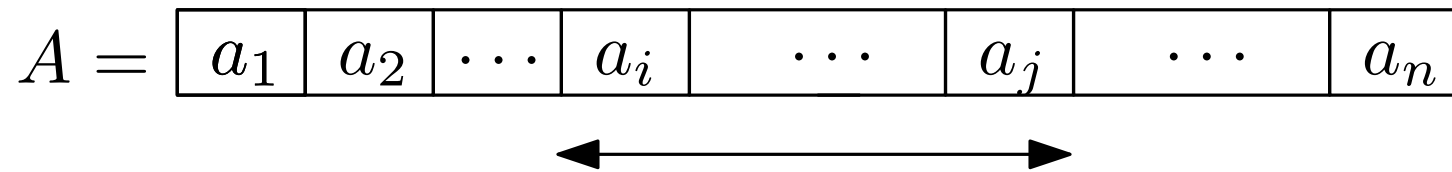
Decision Version of Range Mode

Range k -frequency



Decision Version of Range Mode

Range k -frequency

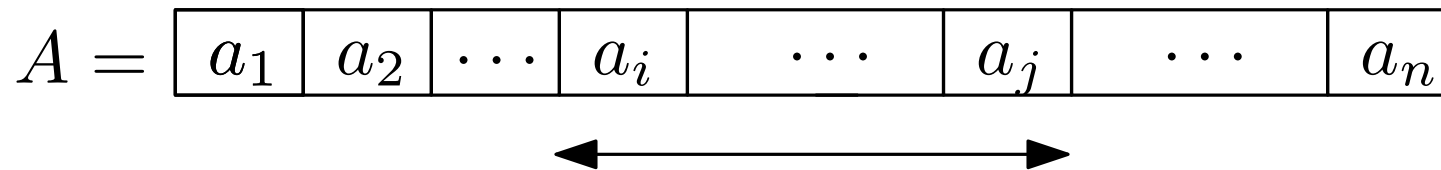


Given i, j return whether there is an element occurring exactly k times in $A[i, j]$



Decision Version of Range Mode

Range k -frequency



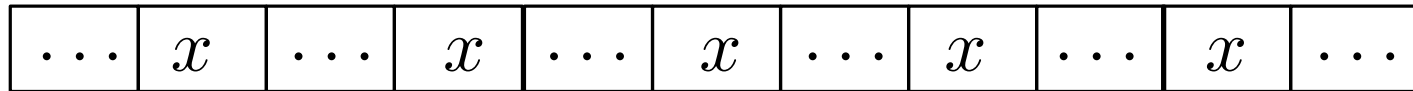
Given i, j return whether there is an element occurring exactly k times in $A[i, j]$

Space	Query	k
S	$\Omega(\log n / \log(Sw/n))$	$2 \leq k = O(1)$
$O(n)$	$O(\log n / \log \log n)$	any
$O(n \log n)$	$O(\log^2 \log n)$	$k = 1$



Reduction to Rectangle Stabbing

$$k = 3$$



Reduction to Rectangle Stabbing

$$k = 3$$

$[x_1, x_2]$ $[x_3, x_4]$ $[x_5, x_6]$ $[x_7, x_8]$ $[x_9, x_{10}]$ $[x_{11}, x_{12}]$

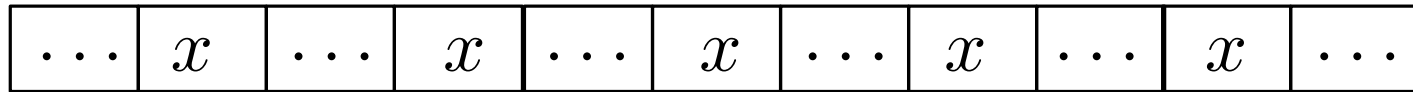
...	x	...	x	...	x	...	x	...	x	...
-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----



Reduction to Rectangle Stabbing

$$k = 3$$

$[x_1, x_2]$ $[x_3, x_4]$ $[x_5, x_6]$ $[x_7, x_8]$ $[x_9, x_{10}]$ $[x_{11}, x_{12}]$



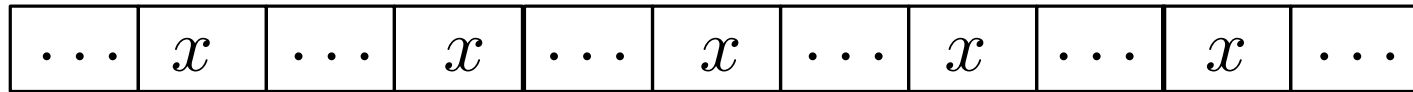
$[x_1, x_2] \times [x_7, x_8]$



Reduction to Rectangle Stabbing

$$k = 3$$

$[x_1, x_2]$ $[x_3, x_4]$ $[x_5, x_6]$ $[x_7, x_8]$ $[x_9, x_{10}]$ $[x_{11}, x_{12}]$



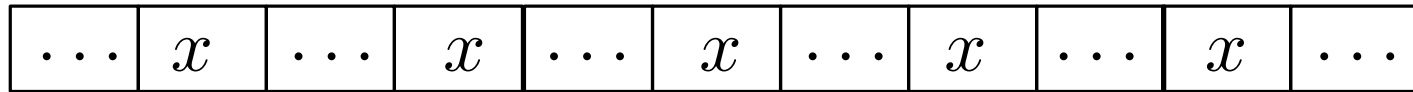
$$[x_1, x_2] \times [x_7, x_8] \quad [x_3, x_4] \times [x_9, x_{10}]$$



Reduction to Rectangle Stabbing

$$k = 3$$

$[x_1, x_2]$ $[x_3, x_4]$ $[x_5, x_6]$ $[x_7, x_8]$ $[x_9, x_{10}]$ $[x_{11}, x_{12}]$



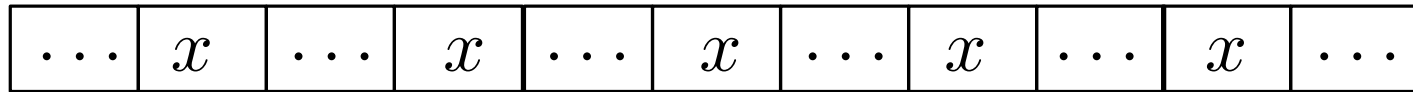
$[x_1, x_2] \times [x_7, x_8]$ $[x_3, x_4] \times [x_9, x_{10}]$ $[x_5, x_6] \times [x_{11}, x_{12}]$



Reduction to Rectangle Stabbing

$$k = 3$$

$[x_1, x_2]$ $[x_3, x_4]$ $[x_5, x_6]$ $[x_7, x_8]$ $[x_9, x_{10}]$ $[x_{11}, x_{12}]$



$[x_1, x_2] \times [x_7, x_8]$ $[x_3, x_4] \times [x_9, x_{10}]$ $[x_5, x_6] \times [x_{11}, x_{12}]$

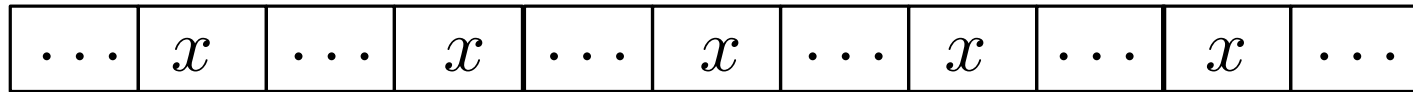
Input gives $O(n)$ rectangles



Reduction to Rectangle Stabbing

$$k = 3$$

$[x_1, x_2]$ $[x_3, x_4]$ $[x_5, x_6]$ $[x_7, x_8]$ $[x_9, x_{10}]$ $[x_{11}, x_{12}]$



$[x_1, x_2] \times [x_7, x_8]$ $[x_3, x_4] \times [x_9, x_{10}]$ $[x_5, x_6] \times [x_{11}, x_{12}]$

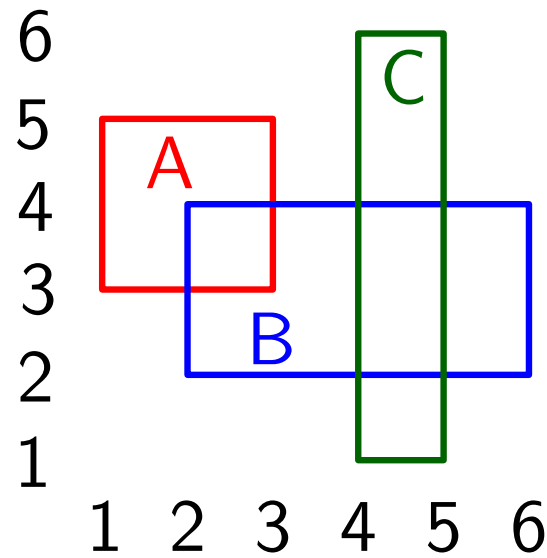
Input gives $O(n)$ rectangles

$O(n)$ space $O(\log n / \log \log n)$ query time

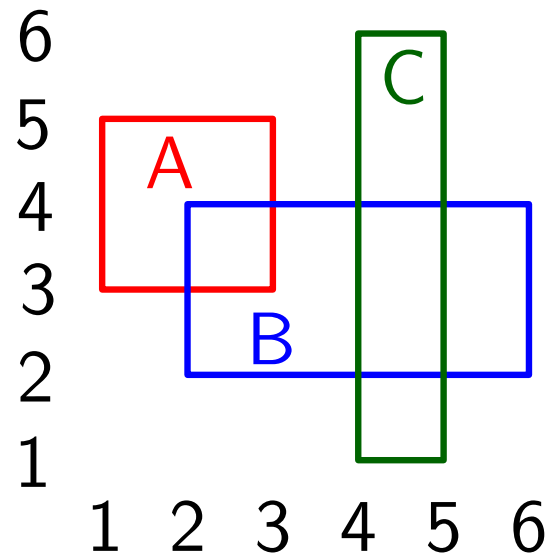
[Jájá, Mortensen, Shi 04]



Reduction from Rectangle Stabbing



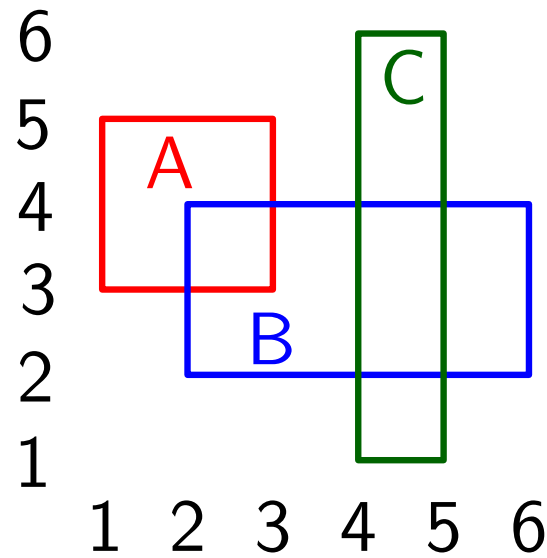
Reduction from Rectangle Stabbing



AA



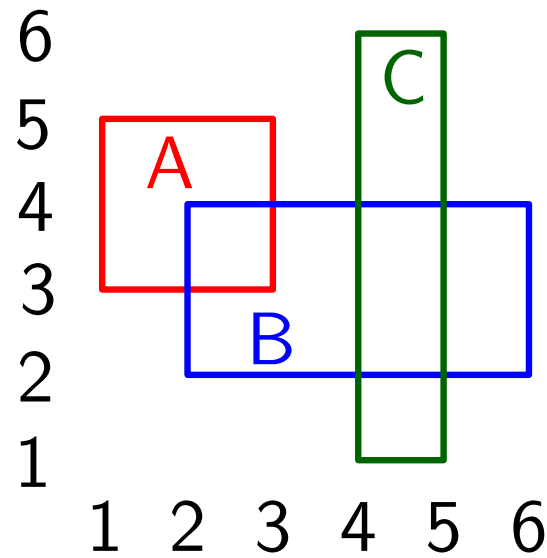
Reduction from Rectangle Stabbing



A A B B



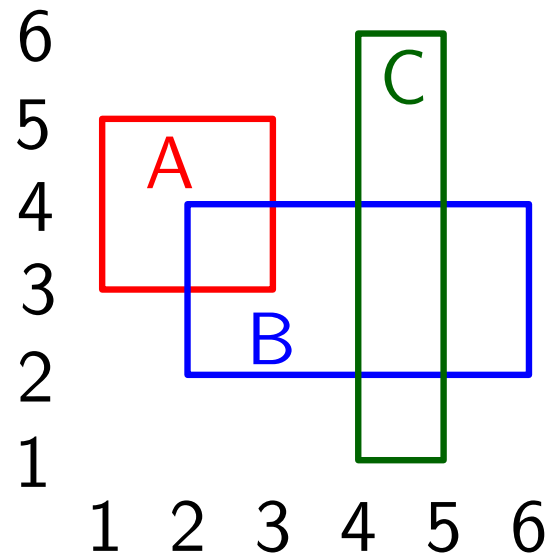
Reduction from Rectangle Stabbing



A A B B A



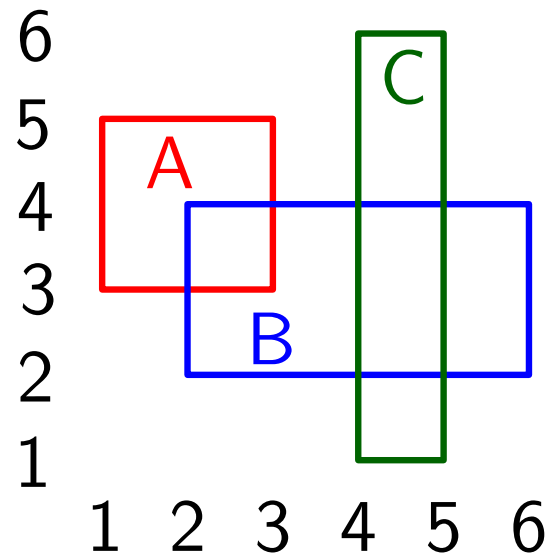
Reduction from Rectangle Stabbing



A A B B A C



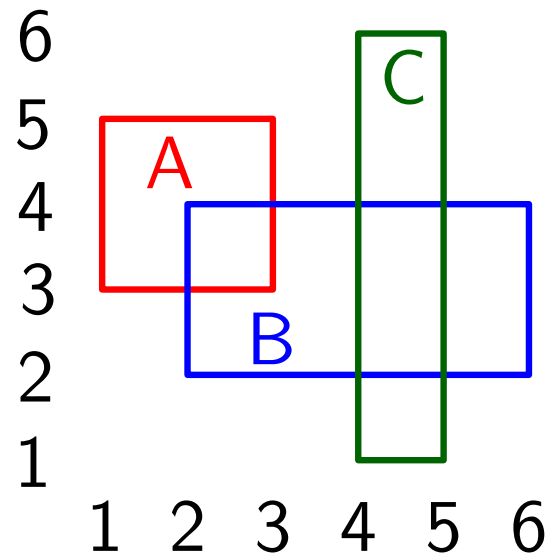
Reduction from Rectangle Stabbing



A A B B A C C C



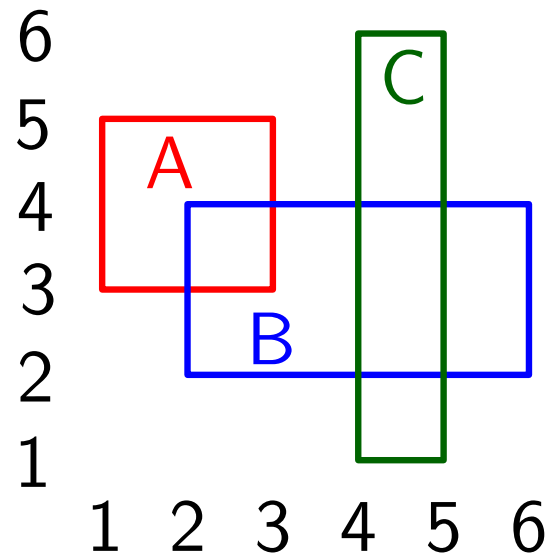
Reduction from Rectangle Stabbing



A A B B A C C C B



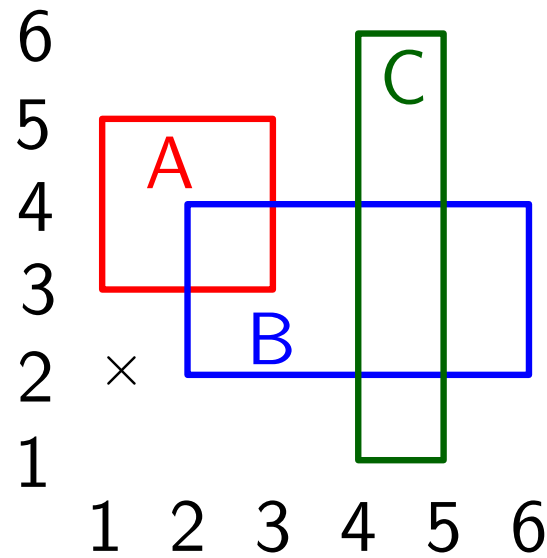
Reduction from Rectangle Stabbing



A A B B A C C C B C A B A A B B C C



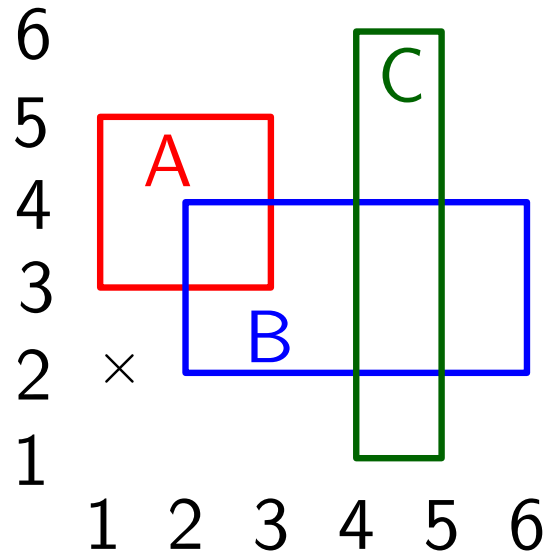
Reduction from Rectangle Stabbing



A A B B A C C C B C A B A A B B C C



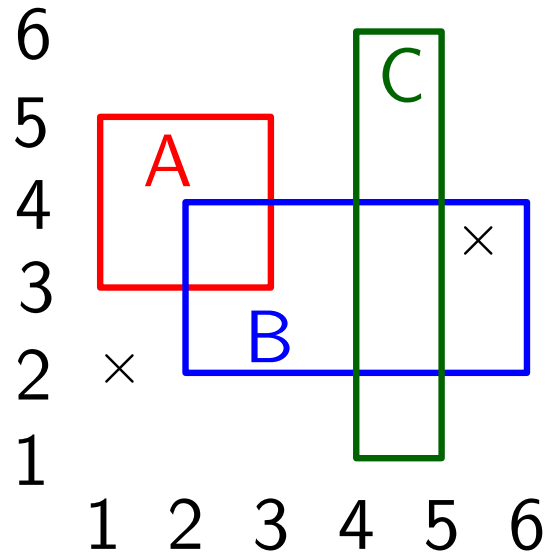
Reduction from Rectangle Stabbing



A A B B A C C C B C A B A A B B C C



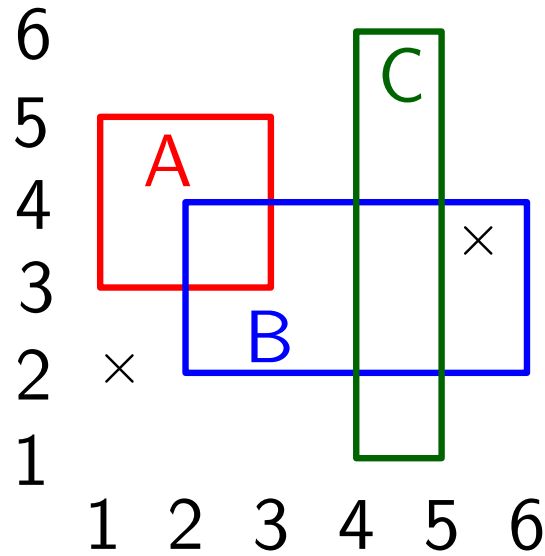
Reduction from Rectangle Stabbing



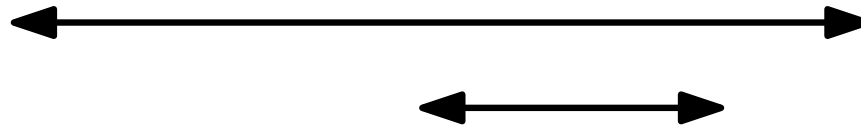
A A B B A C C C B C A B A A B B C C



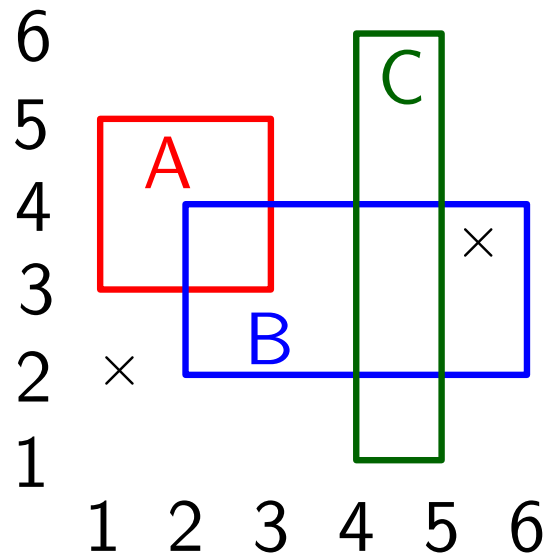
Reduction from Rectangle Stabbing



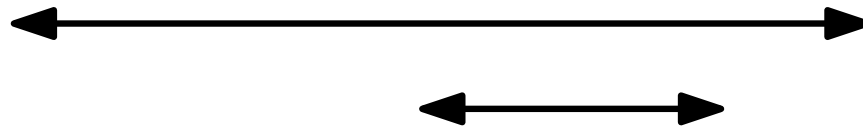
A A B B A C C C B C A B A A B B C C



Reduction from Rectangle Stabbing



A A B B A C C C B C A B A A B B C C



Space S needs $\Omega(\log n / \log(Sw/n))$ time for a query.
Pătraşcu 08]



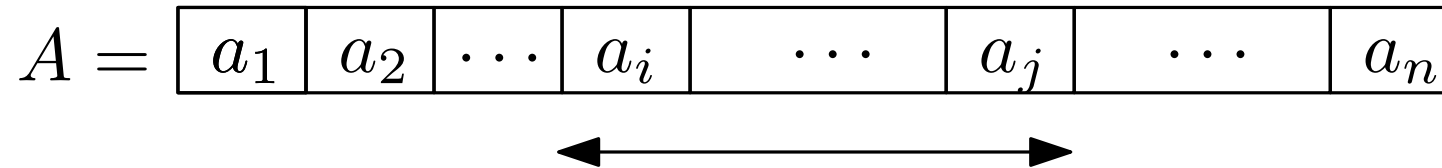
Range Mode Open Problem

	Space	Query
Range Mode	$O(n^{2-2\varepsilon})$	$O(n^\varepsilon)$
Range Mode	S	$\Omega(\log n / \log(Sw/n))$
Range k freq.	$O(n)$	$O(\log n / \log \log n)$
Range $2 \leq k$ freq.	S	$\Omega(\log n / \log(Sw/n))$
Range 1 freq.	$O(n \log n)$	$O(\log^2 \log n)$

Close the gap between upper bound and lower bound



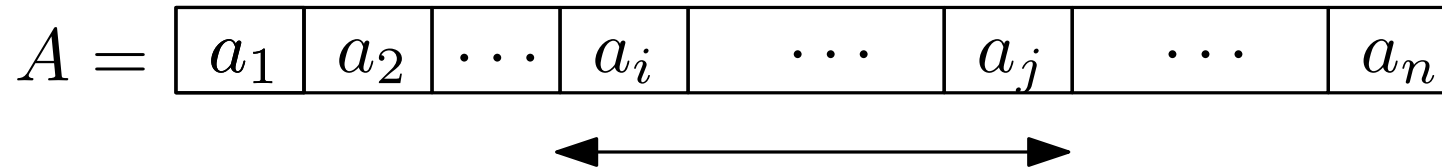
Range Selection



Given i, j, k return the k 'th smallest element in $A[i, j]$



Range Selection

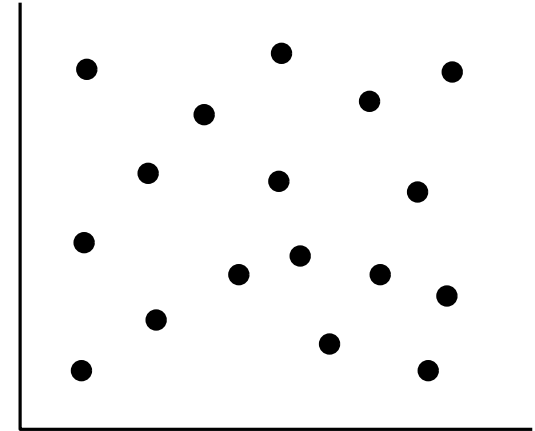


Given i, j, k return the k 'th smallest element in $A[i, j]$

- Prefix Selection ($i = 1$)
- Range Median ($k = \lceil (j - i) / 2 \rceil$)
- Bounded Rank Prefix Selection ($k \leq \kappa$)
- Fixed Rank Range Selection (k fixed for all queries)



Relation to Range Counting

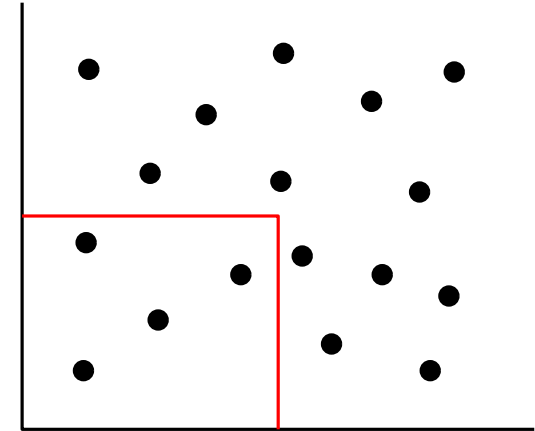


Allan G. Jørgensen



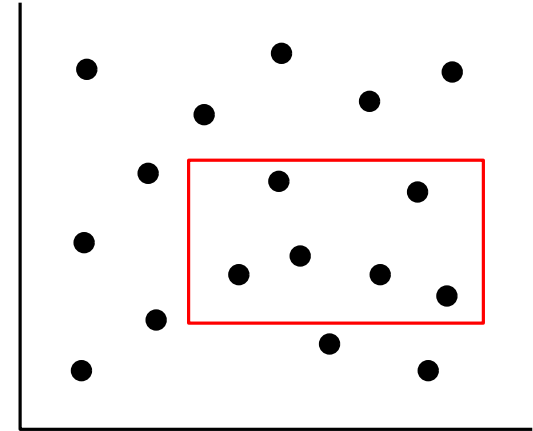
Relation to Range Counting

Dominance Counting (x, y)



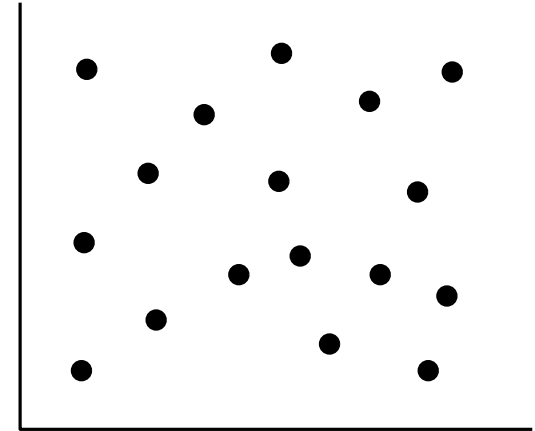
Relation to Range Counting

4-Sided Range Counting (x_1, x_2, y_1, y_2)



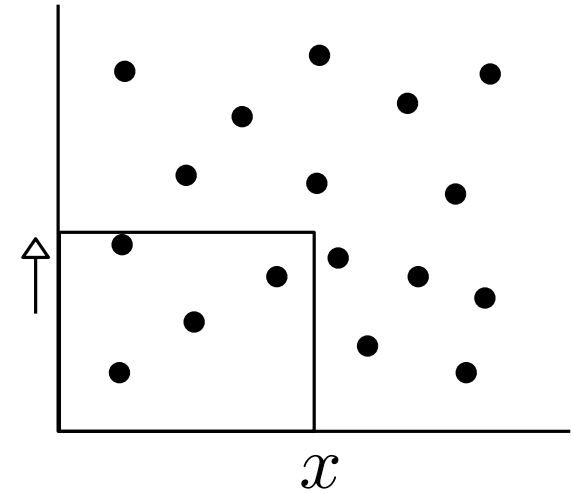
Relation to Range Counting

Prefix Selection (x, k)



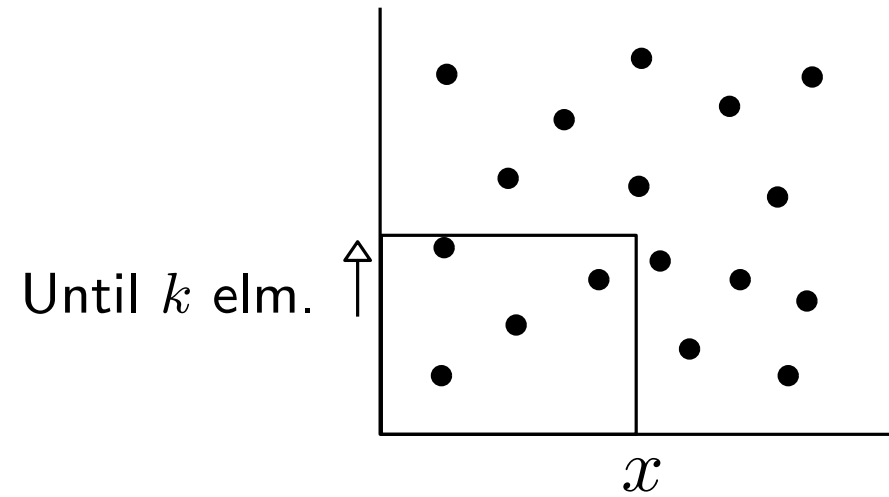
Relation to Range Counting

Prefix Selection (x, k)

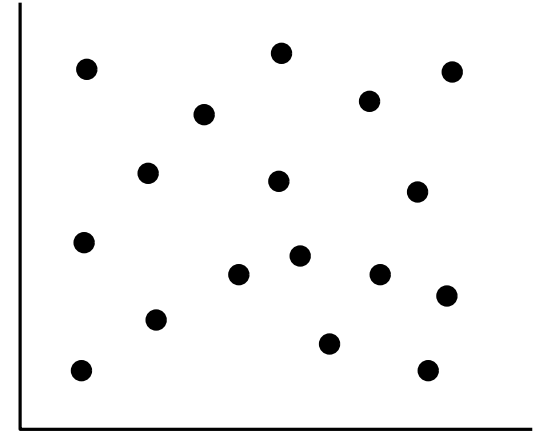


Relation to Range Counting

Prefix Selection (x, k)



Relation to Range Counting



Tight Bounds for Dominance Counting

$O(n)$ space $O(\log n / \log \log n)$ query time

[JáJá, Mortensen, Shi 04]

Space S needs $\Omega(\log n / \log(Sw/n))$ time for a query.

[Pătraşcu 07,08]



Range Selection Results

Static Data Structure:

$O(n)$ space and $O(\log n / \log \log n)$ query time.



Range Selection Results

Static Data Structure:

$O(n)$ space and $O(\log n / \log \log n)$ query time.

So it is not harder than range counting



Range Selection Results

Static Data Structure:

$O(n)$ space and $O(\log n / \log \log n)$ query time.

So it is not harder than range counting

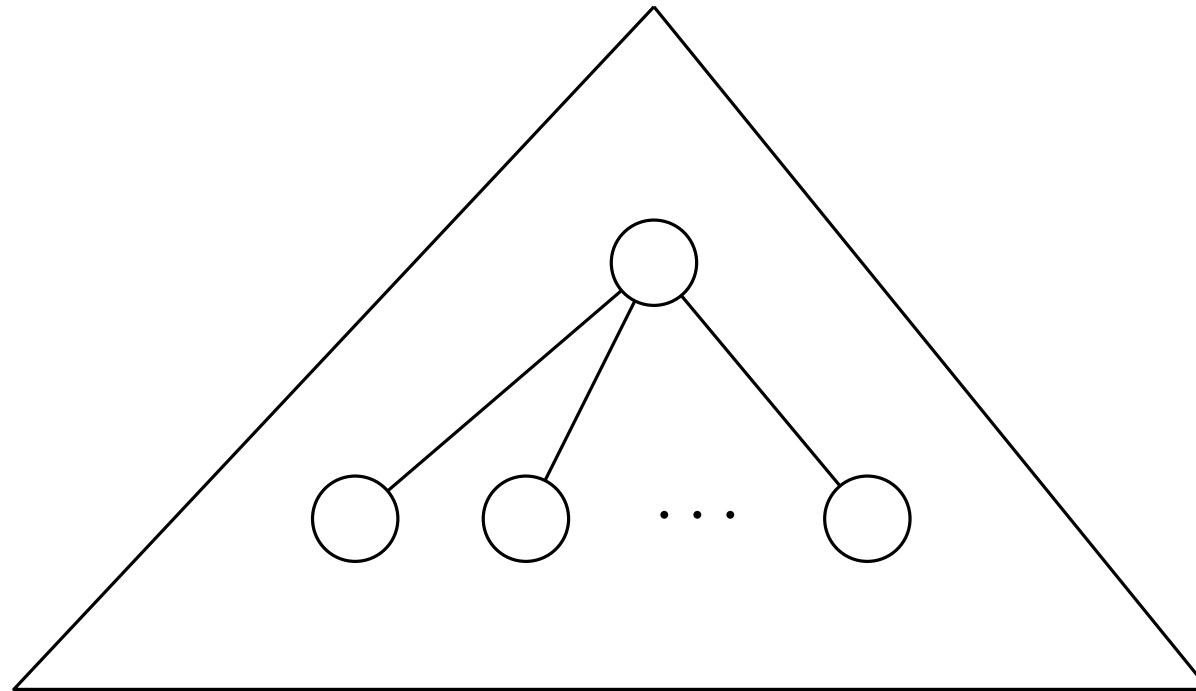
Dynamic Data Structure:

$O(n \frac{\log n}{\log \log n})$ space and $O((\log n / \log \log n)^2)$ query time



Range Selection Data Structure

$$A = \boxed{a_1 \mid a_2 \mid \cdots \mid a_i \mid \cdots \mid a_j \mid \cdots \mid a_n}$$



Leaves contain input in sorted order

$$\text{Fanout} = \log^{\varepsilon} n, 0 < \varepsilon < 1$$

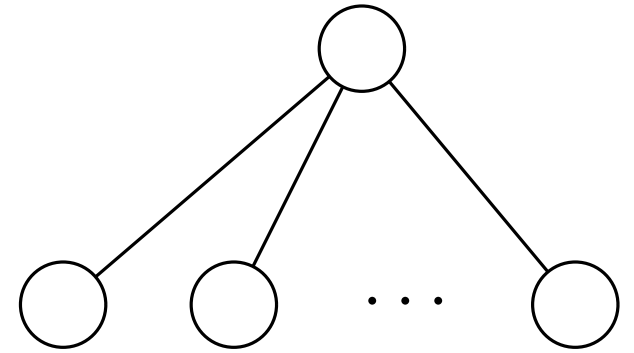


Allan G. Jørgensen



Guiding A Query

Query (i, j, k)



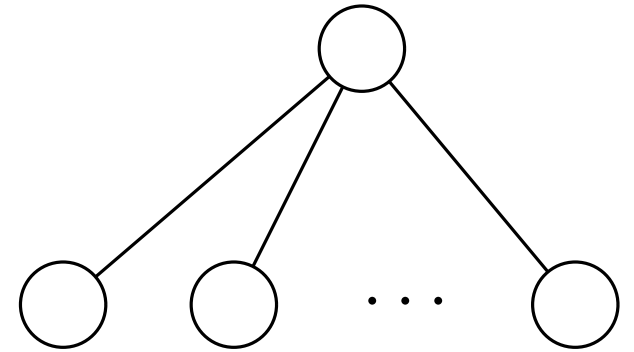
Guiding A Query

Query (i, j, k)

For each subtree T_a compute $|A[i, j] \cap T_a|$

Example: 5, 14, 7, 17, 10

Store as prefix sums: 5, 19, 26, 43, 53



Guiding A Query

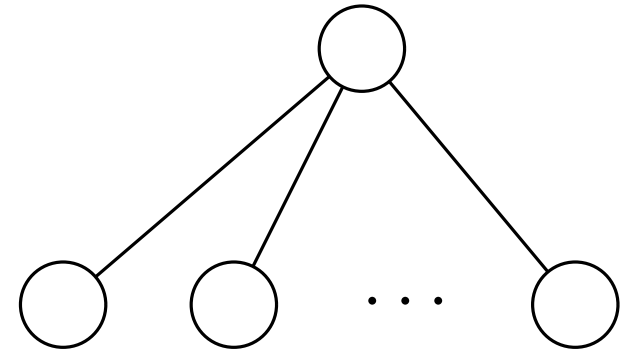
Query (i, j, k)

For each subtree T_a compute $|A[i, j] \cap T_a|$

Example: 5, 14, 7, 17, 10

Store as prefix sums: 5, 19, 26, 43, 53

Next node is determined by succesor search for k



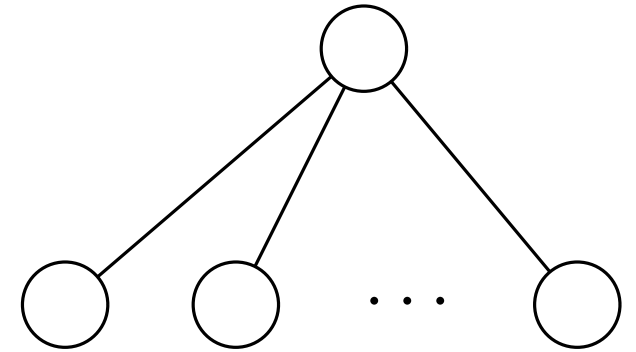
Guiding A Query

Query (i, j, k)

For each subtree T_a compute $|A[i, j] \cap T_a|$

Example: 5, 14, 7, 17, 10

Store as prefix sums: 5, 19, 26, 43, 53



Next node is determined by succesor search for k

For constant time only use $\log^{1-\varepsilon}$ bits of each - fit in one word



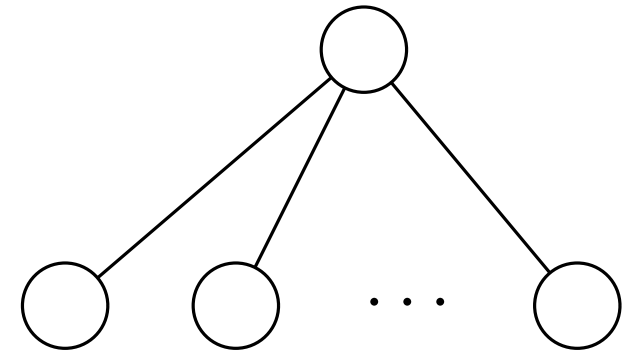
Guiding A Query

Query (i, j, k)

For each subtree T_a compute $|A[i, j] \cap T_a|$

Example: 5, 14, 7, 17, 10

Store as prefix sums: 5, 19, 26, 43, 53



Next node is determined by succesor search for k

For constant time only use $\log^{1-\varepsilon}$ bits of each - fit in one word

Good	"Bad"
05..	14..
12..	42..
17..	42..
32..	42..
45..	42..
76..	47..

$k = 4215$

Allan G. Jørgensen



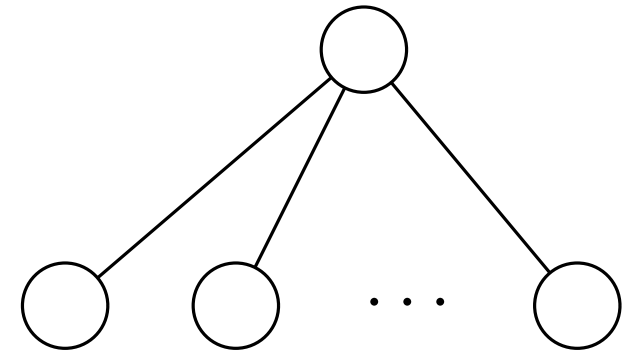
Guiding A Query

Query (i, j, k)

For each subtree T_a compute $|A[i, j] \cap T_a|$

Example: 5, 14, 7, 17, 10

Store as prefix sums: 5, 19, 26, 43, 53



Next node is determined by succesor search for k

For constant time only use $\log^{1-\epsilon}$ bits of each - fit in one word

Good	"Bad"
05..	14..
12..	42..
17..	42..
32..	42..
45..	42..
76..	47..

$k = 4215$

Following
00..
00..
00..
00..
00..
00..

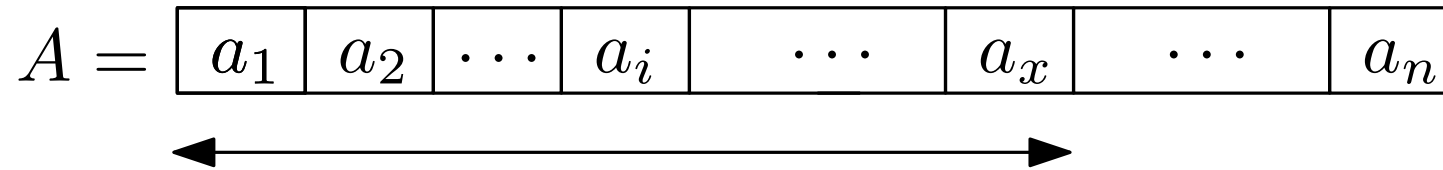


Allan G. Jørgensen



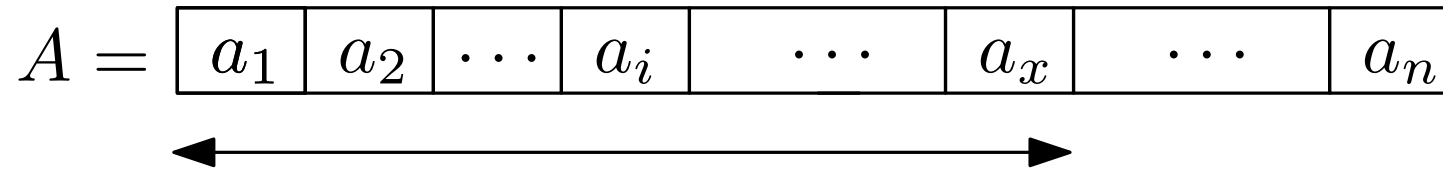
Range Selection NEW results

Prefix Selection:



Range Selection NEW results

Prefix Selection:



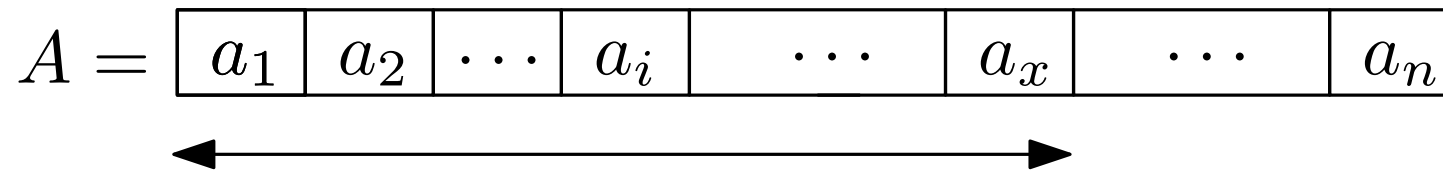
Lower bound:

Space S needs $\Omega(\log n / \log(Sw/n))$ time for a query.



Range Selection NEW results

Prefix Selection:



Lower bound:

Space S needs $\Omega(\log n / \log(Sw/n))$ time for a query.

Our data structure is optimal

Bounds "Equivalent" to range counting



Range Median

Prefix Selection reduces to Range Median



Allan G. Jørgensen

maDaLGO

35/42



Range Median

Prefix Selection reduces to Range Median

$$PS = \boxed{a_1 \mid a_2 \mid \cdots \mid a_i \mid \cdots \mid a_x \mid \cdots \mid a_n}$$



Range Median

Prefix Selection reduces to Range Median

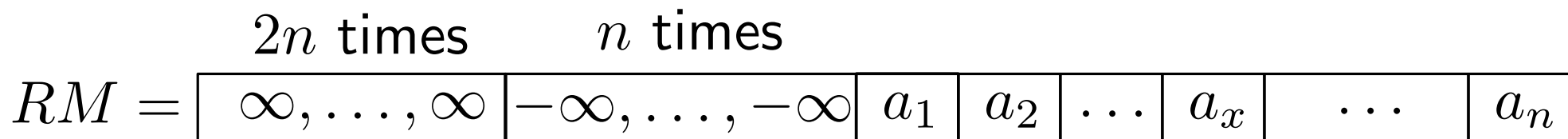
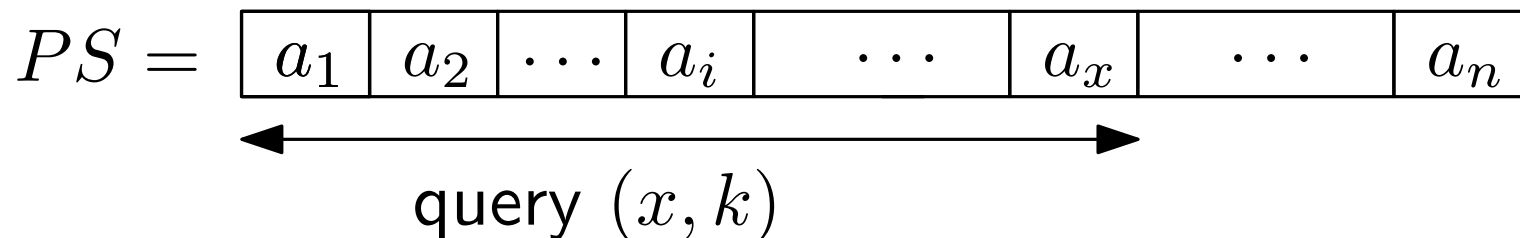
$$PS = \boxed{a_1 \mid a_2 \mid \cdots \mid a_i \mid \cdots \mid a_x \mid \cdots \mid a_n}$$

$$RM = \boxed{\overset{2n \text{ times}}{\infty, \dots, \infty} \mid \overset{n \text{ times}}{-\infty, \dots, -\infty} \mid a_1 \mid a_2 \mid \cdots \mid a_x \mid \cdots \mid a_n}$$



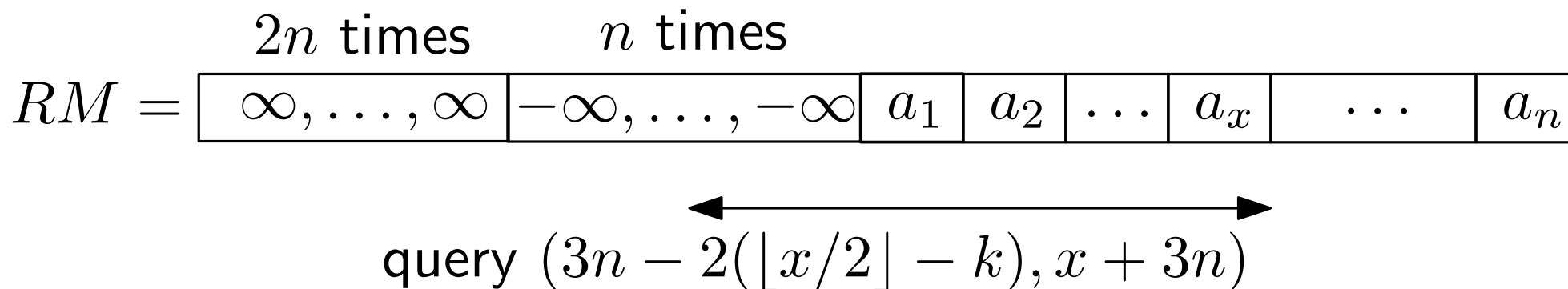
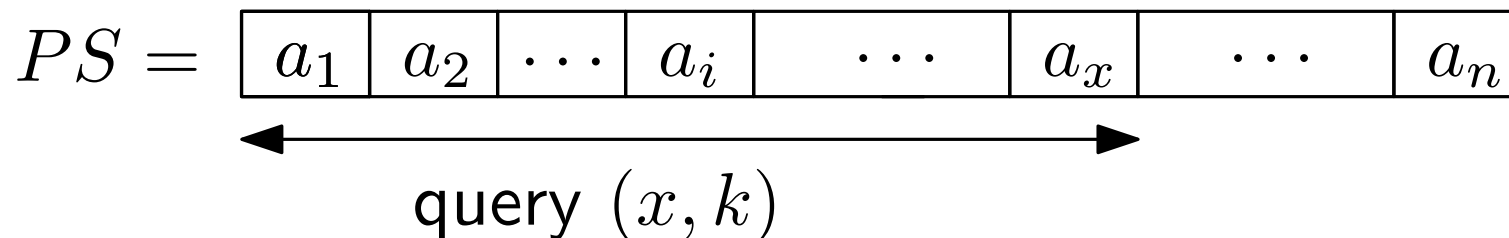
Range Median

Prefix Selection reduces to Range Median



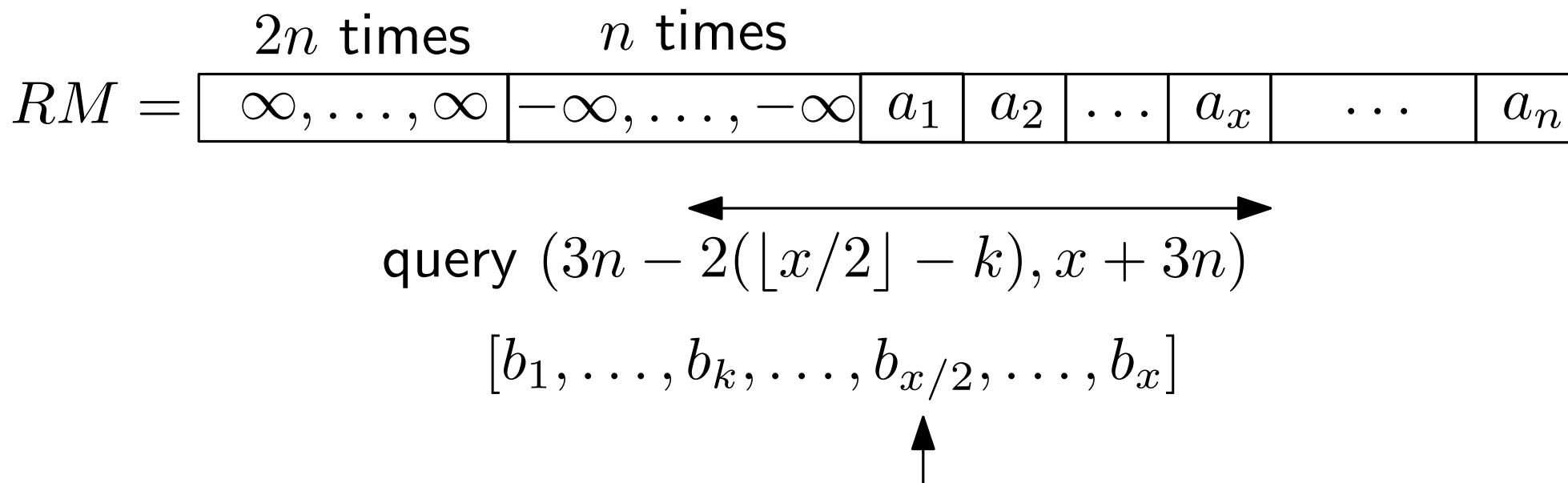
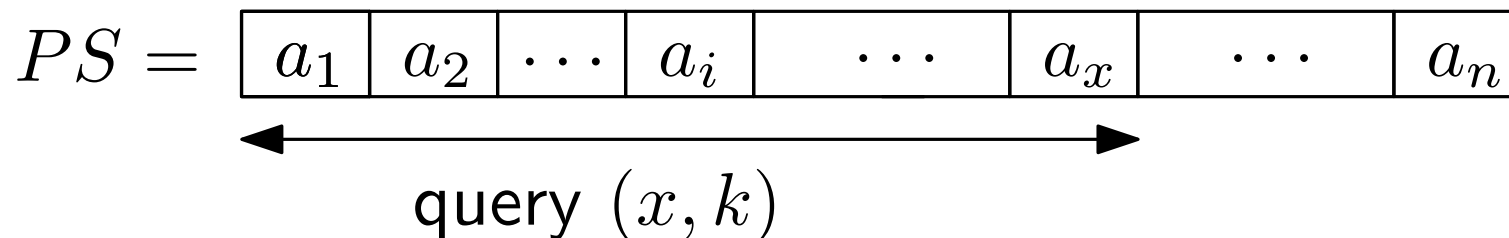
Range Median

Prefix Selection reduces to Range Median



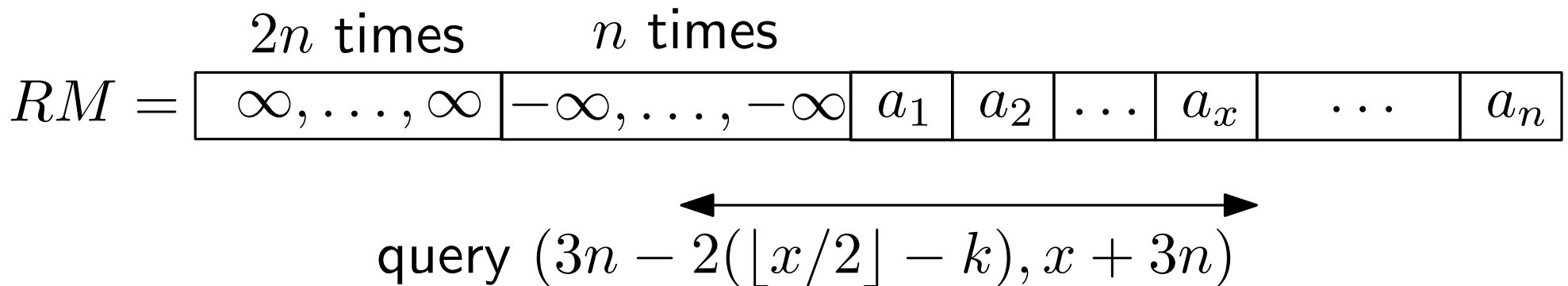
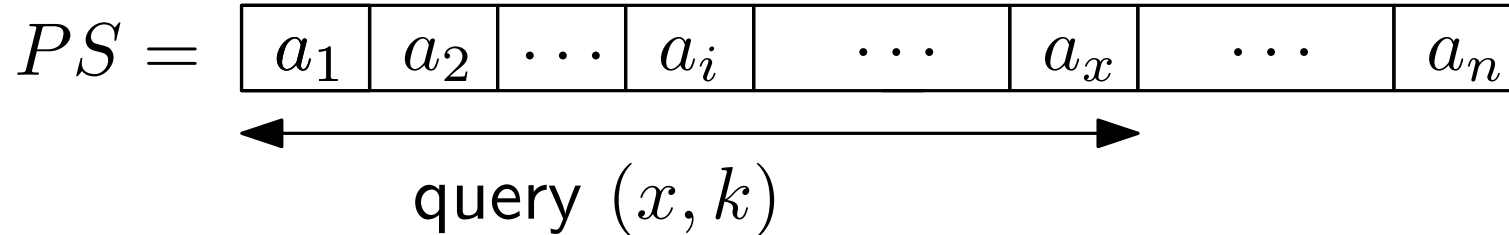
Range Median

Prefix Selection reduces to Range Median



Range Median

Prefix Selection reduces to Range Median



$$[-\infty, -\infty, b_1, \dots, b_k, \dots, b_{x/2}, \dots, b_x]$$



Range Selection Summary

Prefix Selection, Range Selection, Range Median:

Space	Query Time
$O(n)$	$O(\log n / \log \log n)$
S	$\Omega(\log n / \log(Sw/n))$



Range Selection Summary

Prefix Selection, Range Selection, Range Median:

Space	Query Time
$O(n)$	$O(\log n / \log \log n)$
S	$\Omega(\log n / \log(Sw/n))$

Is this the whole story?



Select depends on k

Range Min ($k = 1$):



Allan G. Jørgensen

maDALGO

37/42



Select depends on k

Range Min ($k = 1$):

$O(n)$ space $O(1)$ query time
[Harel, Tarjan 84]



Select depends on k

Range Min ($k = 1$):

$O(n)$ space $O(1)$ query time

[Harel, Tarjan 84]

Extendable to $O(n)$ space and $O(k)$ query time



Select depends on k

Range Min ($k = 1$):

$O(n)$ space $O(1)$ query time

[Harel, Tarjan 84]

Extendable to $O(n)$ space and $O(k)$ query time

Hardness depends on k ?



Select depends on k

Range Min ($k = 1$):

$O(n)$ space $O(1)$ query time

[Harel, Tarjan 84]

Extendable to $O(n)$ space and $O(k)$ query time

Hardness depends on k ?

Is it easy if k is fixed for all queries?



Adaptive Data Structures

$$A = \begin{array}{|c|c|c|c|c|c|c|c|} \hline a_1 & a_2 & \cdots & a_i & \cdots & a_x & \cdots & a_n \\ \hline \end{array}$$



Allan G. Jørgensen



Adaptive Data Structures

$$A = \boxed{a_1 \mid a_2 \mid \cdots \mid a_i \mid \cdots \mid a_x \mid \cdots \mid a_n}$$

Prefix Selection:



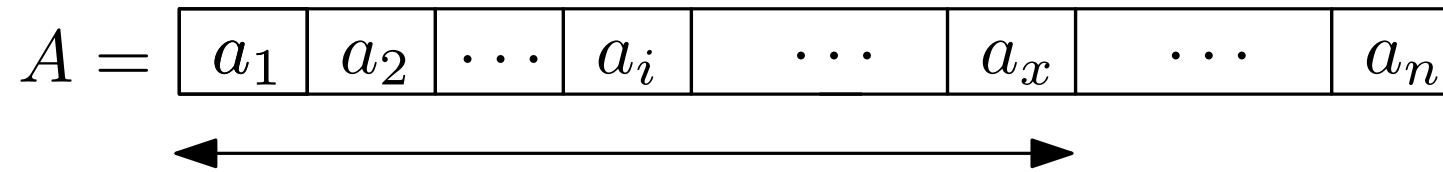
Allan G. Jørgensen

maDaLGO 

38/42



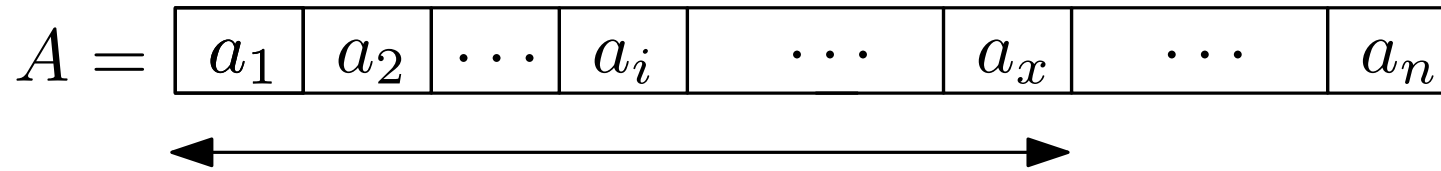
Adaptive Data Structures



Prefix Selection:



Adaptive Data Structures



Prefix Selection:

Data Structure:

$O(n)$ space and $O(\log k / \log \log n + \log \log n)$ query time.



Adaptive Data Structures

$$A = \boxed{a_1 \mid a_2 \mid \cdots \mid a_i \mid \cdots \mid a_x \mid \cdots \mid a_n}$$

Prefix Selection:

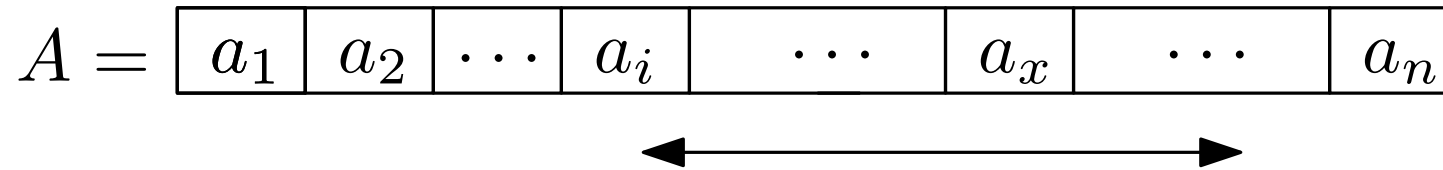
Data Structure:

$O(n)$ space and $O(\log k / \log \log n + \log \log n)$ query time.

Range Selection:



Adaptive Data Structures



Prefix Selection:

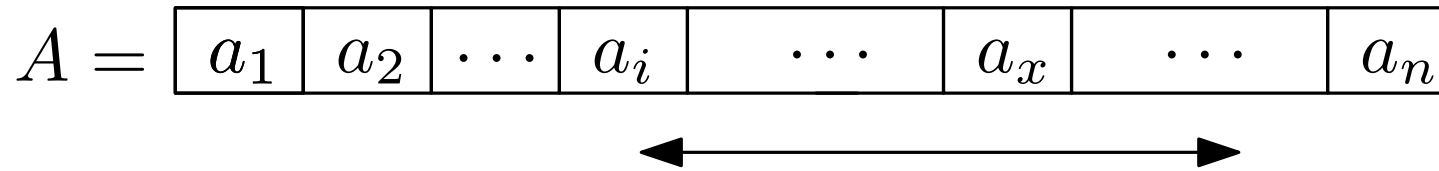
Data Structure:

$O(n)$ space and $O(\log k / \log \log n + \log \log n)$ query time.

Range Selection:



Adaptive Data Structures



Prefix Selection:

Data Structure:

$O(n)$ space and $O(\log k / \log \log n + \log \log n)$ query time.

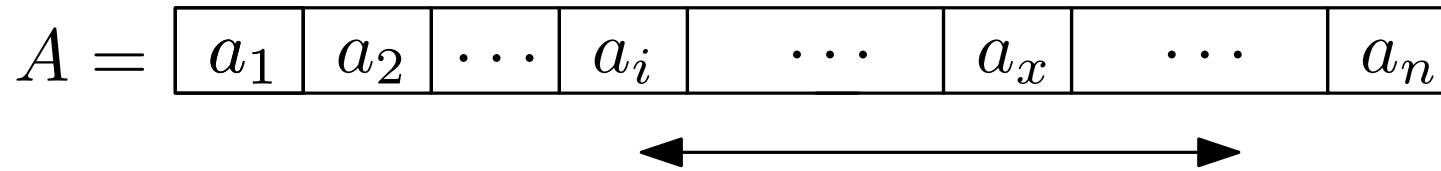
Range Selection:

Data Structure:

$O(n)$ space and $O(\log k / \log \log n + \log^2 \log n)$ query time.



Adaptive Data Structures



Prefix Selection:

Data Structure:

$O(n)$ space and $O(\log k / \log \log n + \log \log n)$ query time.

Range Selection:

Data Structure:

$O(n)$ space and $O(\log k / \log \log n + \log^2 \log n)$ query time.

Are these optimal?



Range Selection NEW results

Bounded Rank Prefix Selection:

Input array and integer κ . All queries has $k \leq \kappa$.



Allan G. Jørgensen

maDaLGO

39/42



Range Selection NEW results

Bounded Rank Prefix Selection:

Input array and integer κ . All queries has $k \leq \kappa$.

Space S needs $\Omega(\log \kappa / \log(Sw/n))$ time for a query.



Range Selection NEW results

Bounded Rank Prefix Selection:

Input array and integer κ . All queries has $k \leq \kappa$.

Space S needs $\Omega(\log \kappa / \log(Sw/n))$ time for a query.

Fixed Rank Range Selection.

Array and integer k . All queries selects the k 'th smallest elm.



Range Selection NEW results

Bounded Rank Prefix Selection:

Input array and integer κ . All queries has $k \leq \kappa$.

Space S needs $\Omega(\log \kappa / \log(Sw/n))$ time for a query.

Fixed Rank Range Selection.

Array and integer k . All queries selects the k 'th smallest elm.

Similar to the reduction for range median we get:

S space needs $\Omega(\log k / \log(Sw/n))$ query time



Range Selection NEW results

Bounded Rank Prefix Selection:

Input array and integer κ . All queries has $k \leq \kappa$.

Space S needs $\Omega(\log \kappa / \log(Sw/n))$ time for a query.

Fixed Rank Range Selection.

Array and integer k . All queries selects the k 'th smallest elm.

Similar to the reduction for range median we get:

S space needs $\Omega(\log k / \log(Sw/n))$ query time

Our adaptive data structures are almost optimal



Range Selection NEW results

Bounded Rank Prefix Selection:

Input array and integer κ . All queries has $k \leq \kappa$.

Space S needs $\Omega(\log \kappa / \log(Sw/n))$ time for a query.

Fixed Rank Range Selection.

Array and integer k . All queries selects the k 'th smallest elm.

Similar to the reduction for range median we get:

S space needs $\Omega(\log k / \log(Sw/n))$ query time

Our adaptive data structures are almost optimal

Range Min Data Structures does not generalize!!!



Range Selection Summary

	Space	Query Time
Range Selection	$O(n)$	$O(\log n / \log \log n)$
Prefix Selection	$O(n)$	$O(\log k / \log \log n + \log \log n)$
Range Selection	$O(n)$	$O(\log k / \log \log n + \log^2 \log n)$

	Space	Query Time
Range Selection	S	$\Omega(\log n / \log(Sw/n))$
Bounded Rank Prefix Sel.	S	$\Omega(\log \kappa / \log(Sw/n))$
Fixed Rank Range Selection	S	$\Omega(\log k / \log(Sw/n))$



Goto Next Slide



Allan G. Jørgensen

maDaLGO

41/42



Thank You



Allan G. Jørgensen

maDaLGO 

The logo graphic for maDaLGO consists of several small red squares arranged in a staggered, horizontal line.

42/42

